

VIKINGS VIDEO SLOT™

Game Type: Video Slot Game

Return to Player: 96.05%

SKOL!

It's time to take out your sun compass and set sail with the latest video slot from NetEnt™: Vikings Video Slot™! Based on on the hit TV series, this slot takes players to the brutal Viking period where characters had to use their wits to survive and were answerable only to the gods.

This 5-reel, 3-row, 243 betways video slot features a Hotspot Feature, a Shield Wall Feature, a Raid Spins symbol and a Raid Spins mode including 3 Hotspots. Additionally, in Raid Spins the excitement gets ramped up even more with the game changing to a 7-reel, 5-row, 78 125 betways reel area.

Now it's time to join your favorite Vikings character and plunder the reels for your fortune!



Game Sheet Version: 1.1

Date: 2018-10-08

NETENT

ABOUT VIKINGS

GENERAL INFORMATION	
Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, None bet lines (fixed)
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5
Default Min / Max Bet (€)	0.2 / 100
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 0 bet lines, €0.01 coin value (cost €0.2)
GAME FEATURES	
	<ul style="list-style-type: none"> • Hotspot Feature • Shieldwall Feature • Raid Spins
PAYOUT	
Return to Player	96.05%
Default Maximum Win	€250 / 500 coins – on a single bet line
Hit Frequency	18.05%
RESPONSIBLE GAMING	
Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	<ul style="list-style-type: none"> • Play for Fun • Variable coin values • Variable bet levels • G4 mode
TECHNICAL INFORMATION	
Game ID	vikings_not_mobile (basic wallet) vikings_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

GAME DESIGN



Hotspot Feature activated



Scatter Pays win after Hotspot



Shield Wall symbols appear on the reels



Symbols are then transformed into a mystery symbol



3 Raid Spins symbols on the reels activate Raid Spins



There are now 7 reels with 78 125

Hotspot Feature

Vikings Video Slot™ includes a Hotspot Feature in the main game. If a fully stacked Viking symbol lands in a Hotspot, all other Viking symbols on the reels turn into that symbol! And even better, all subsequent wins are Scatter pays!

Shield Wall Feature

In both the main game and in Raid Spins, the Shield Wall appears as a cluster of mystery symbols that appear on random areas of the reels.

Raid Spins

If you are lucky enough to activate Raid Spins, the fun really starts! The reels expand to become 7-reel, 5-row, 78 125 betways, and instead of just 1 Hotspot there are 3!

betways!



Hotspot now covers 3 reels

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- RTP Total: 96.05%

HIT FREQUENCY

- Hit frequency: 18.05%
-
- Raid Spins RTP: 34.4%
- Raid Spins Hit Frequency: 0.26%(1 in 386)
-
- Main Game (no feature) RTP: 8.0%
- Main Game (no feature) Hit Frequency: 10.9%
-
- Hotspot (main game): RTP 34.9%
- Hotspot (main game) Hit Frequency: 5.1% (1 in 19)
-
- Shieldwall (main game) RTP: 18.7%
- Shieldwall (main game) Hit Frequency 3.4%(1 in 29)

MAXIMUM PAYOUT

- Main Game: €250 / 500 coins - on a single bet line
- Main Game: €60 750 / 121 500 coins - max coinciding win
- Scatter pay: €24 300 / 48 600 coins - max win in feature
- Shield wall: €250 / 500 coins -
- Shield wall: €24 300 / 48 600 coins - max win in feature
- Raid spins: €250 / 500 coins - on a single bet line
- Raid spins: €1 000 000 / 2 000 000 coins - max coinciding win

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

Paytable

PAYTABLE

SYMBOL PAYOUT VALUES



	7	70
	6	60
	5	50
	4	40
	3	30

Paytable page 1



	7	28
	6	24
	5	20
	4	10
	3	6

	7	28
	6	24
	5	20
	4	10
	3	6

Paytable page 2



	7	28
	6	24
	5	20
	4	10
	3	6

	7	28
	6	24
	5	20
	4	10
	3	6

Paytable page 3



	7	20
	6	16
	5	10
	4	8
	3	4

	7	20
	6	16
	5	10
	4	8
	3	4

	7	20
	6	16
	5	10
	4	4
	3	2

	7	20
	6	16
	5	10
	4	4
	3	2

	7	20
	6	16
	5	10
	4	4
	3	2

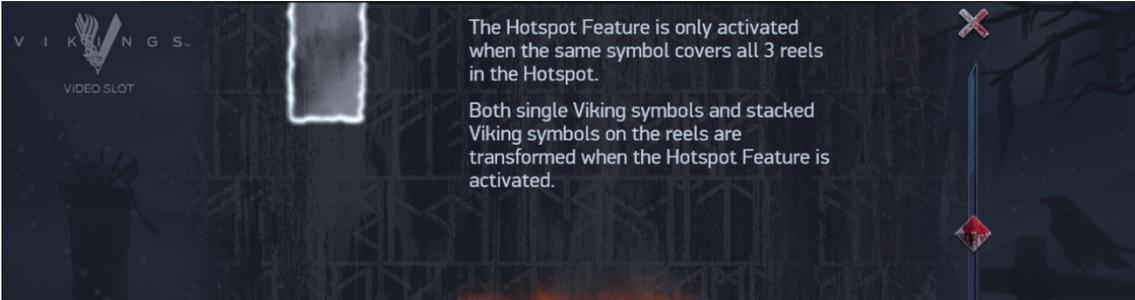
Paytable page 4



Paytable page 5



Paytable page 6



Paytable page 7



Paytable page 8

27	200 000
26	180 000
25	170 000
24	150 000
23	110 000
22	80 000
21	60 000
20	40 000
19	28 000
18	14 000
17	7 000
16	6 000

Paytable page 9

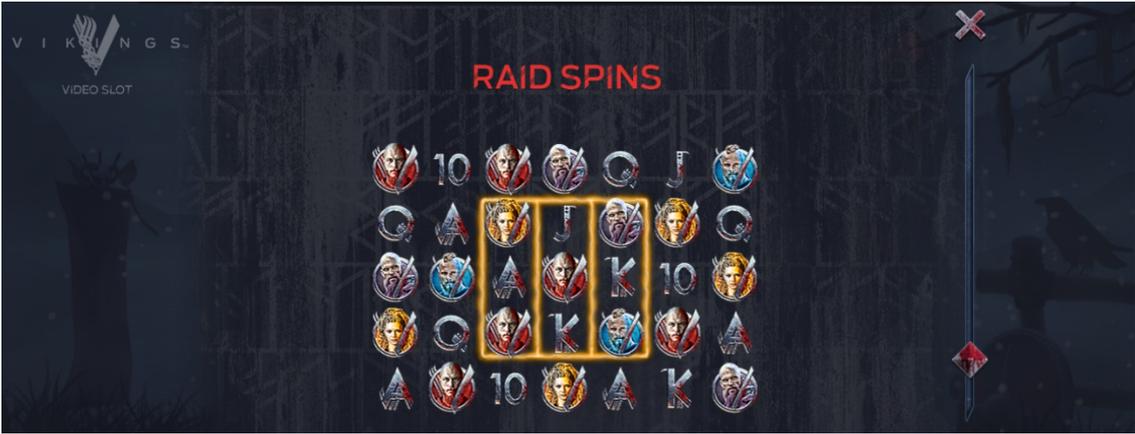
16	6 000
15	4 860
14	3 240
13	2 160
12	1 440
11	960
10	640
9	320
8	160
7	80
6	40
5	20
4	10
3	6

Paytable page 10

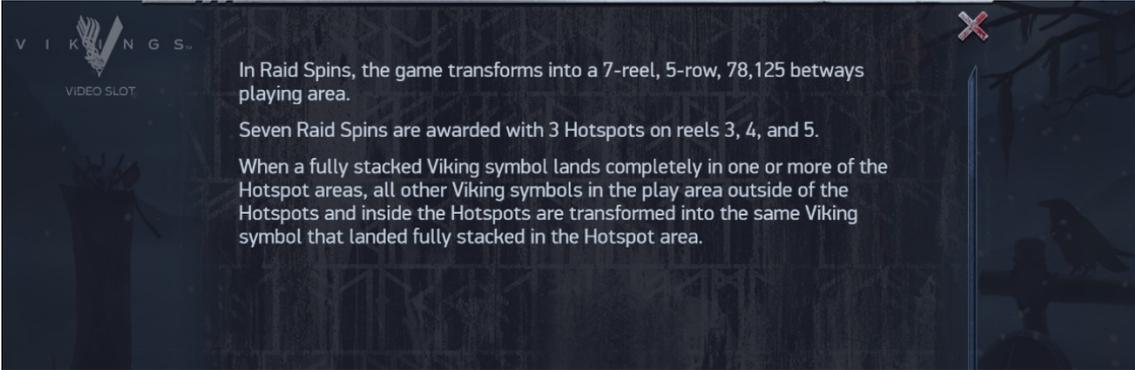
SHIELD WALL FEATURE

In both the main game and in Raid Spins, the Shield Wall appears as a cluster of mystery symbols that appear on random areas of the reels. Once they have appeared, all wins are evaluated.

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Paytable page 12



Paytable page 13



Paytable page 14

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

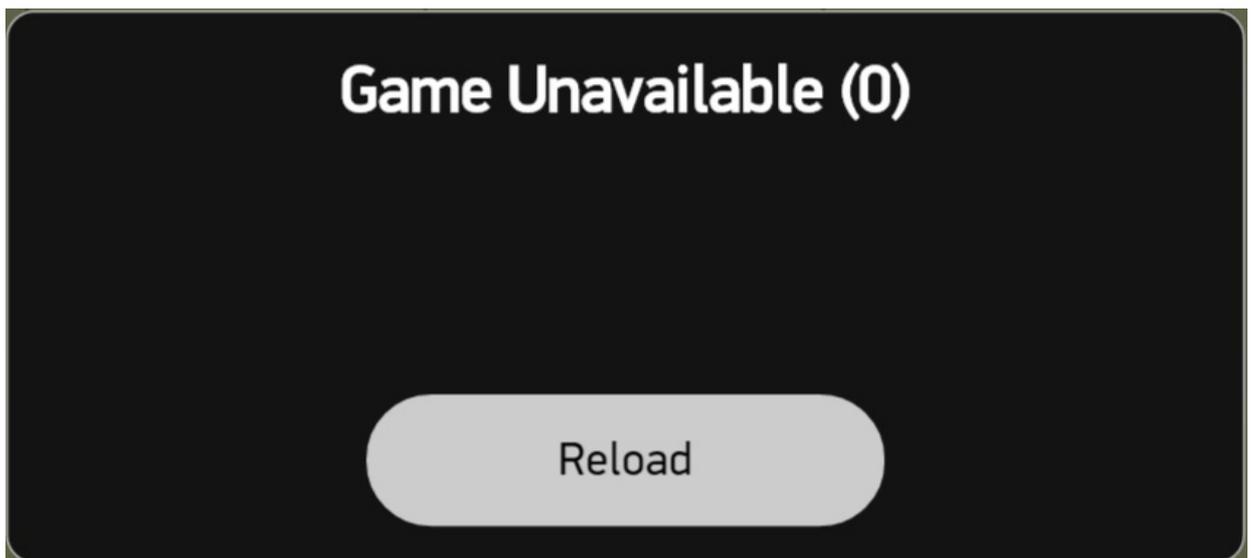
The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

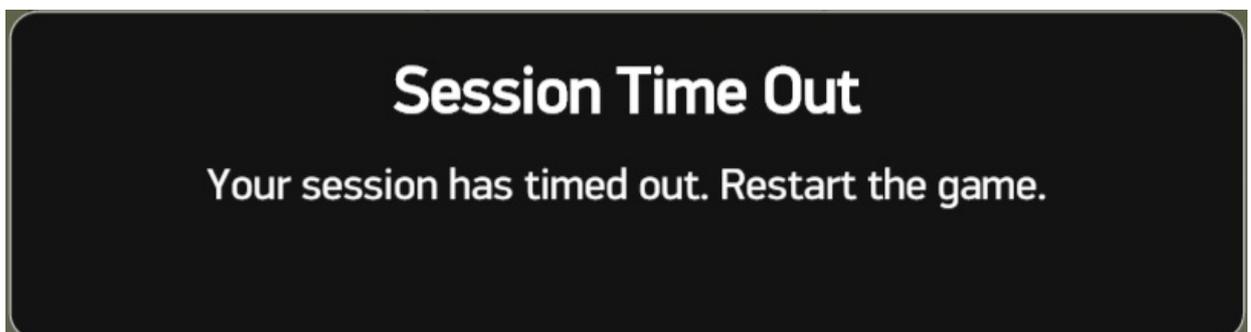
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

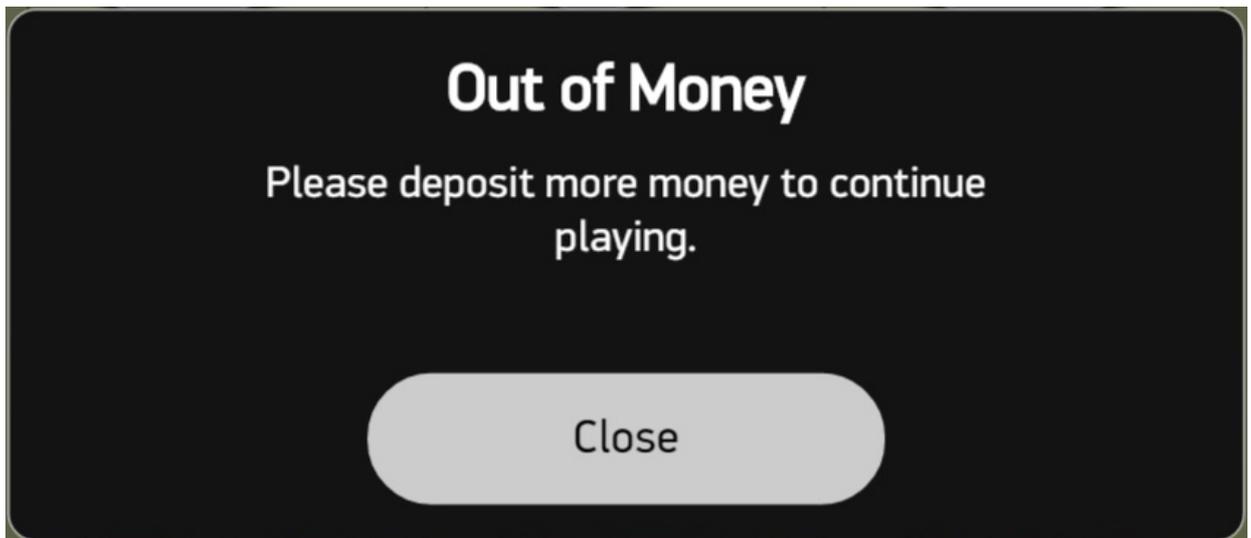
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.1	2018-10-08	First version
1.0	2018-10-03	First version.