

VIKING'S TREASURE

Game Type: Video Slot Game
Return to Player: 95.9%

Viking's Treasure is a 5-reel, 15-line, multiple coin video slot with a Viking theme, featuring wild and scatter symbols as well as free bonus spins.

Video slot themes are often imaginative and adventurous, and Viking's Treasure is no exception: it sweeps the player away with animated symbols such as powerful Viking boats with sails blowing, glittering treasures and menacing sword-wielding Vikings.



| GENERAL INFORMATION | |
|---------------------------|---|
| Game Type | Video Slot Game |
| Reel Type | Spinning Reels |
| Reels, Lines | 5 reels, 3 rows, 15 bet lines |
| Default Bet Levels | 1-5 |
| Default Coin Values (€) | 0.02, 0.05, 0.10, 0.20, 0.50 |
| Default Min / Max Bet (€) | 0.02 / 37.5 |
| Default Free Round Values | 1 bet level, 15 bet lines, €0.02 coin value (cost €0.30) |
| GAME FEATURES | |
| | <ul style="list-style-type: none"> • Free spins • Wild substitution |
| PAYOUT | |
| Return to Player (%) | 95.9 |
| Default Maximum Win | €75 000 / 1 50 000 coins – on a single bet line |
| Hit Frequency (%) | 35.2 |
| RESPONSIBLE GAMING | |
| Player Limits | <ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play. |
| Other | <ul style="list-style-type: none"> • Play for Fun • Variable bet levels/coin values • G4 mode |
| TECHNICAL INFORMATION | |
| Game ID | viking (basic wallet) viking_sw (seamless wallet) |
| Game Version | 1.0 |
| Paytable Version | 1.0 |
| Screen Footprint | Optimised for 640x480 and 1024x768 |
| Flash Player | Flash 8 or higher |
| Deployment | Refer to CasinoModule Help for information about launching CasinoModule games. |



Spinning reels



Viking's Treasure main game

Game Theme & Graphics


The game display comprises three main elements - video display area, keypad area, and game panel.

- **Video display area.** The main game reels, the free spin reels, and the off the reels bonus game are displayed in this upper area. In addition, the PAYTABLE button and information about the maximum possible coin win are shown.
- **Keypad area.** The keypad area shows the current bet level (i.e. the number of coins wagered per bet line), the current number of bet lines, the available cash in coins, and the current coin value. This area also contains the main game buttons used to select the bet level, bet lines, coin value, and to start the game.
- **Game panel.** The game panel at the bottom houses the buttons for the game settings, audio, and autoplay menus, and the game rules. This area also displays the player's account information and alternates between showing the available cash, current bet, amount won, and player mode (when in Play for Fun mode).

Main Game

Players can select the coin value, number of bet lines, and bet level before spinning the reels.

- **Game Actions.** The buttons on the key pad perform the following different game actions:

| | |
|---|--|
| BET LEVEL | Clicking this button increases the bet level (that is, number of coins per bet line) by 1. |
| BET LINES | Clicking this button increases the number of bet lines by 1. (Alternatively, clicking a bet line number in the video display area selects the corresponding number of bet lines.) |
|  | Clicking the Spin button starts a game round at the current bet level. |
| MAX BET | Clicking this button changes the bet level to 4, and starts a game round with all bet lines selected. |
| COIN VALUE | Clicking this button increases the coin value to the next level. |

- **Game rounds.** When the player clicks the spin button, the amount bet is debited from the current credit (available coins and credit). The reels automatically come to rest. Alternatively, when G4 mode is disabled, the player can stop the reels by clicking the spin button.
- **Game results.** Players can win on any of the bet lines on which they bet. The game highlights which lines are winners and how much has been won on each line. The total winnings are added together and shown in the Win box. The amount won is added to the cash and displays in the game panel.



Wild symbol

Wild Substitution

The Viking is a wild symbol substituting for any of the other bet line symbols (not the scatter symbol). Wins on bet lines completed with a wild symbol are multiplied by two.

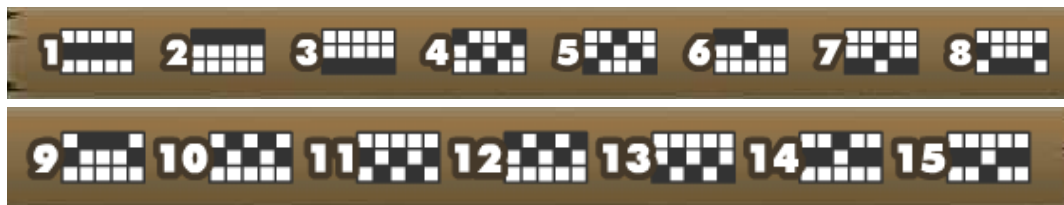


Scatter symbol

Scatters and Free Spins

The gold treasure is a scatter symbol. Three or more visible scatter symbols displayed anywhere on the reels win 15 free spins. During bonus spins, all wins are tripled.

Bet Lines



Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total game: 95.9%
- Main game - all lines: 54.6%
- Free spin: 24.2%
- Scatter: 17.1%

HIT FREQUENCY

- Total game: 35.2%
- Main game - all lines: 29.8%
- Free spin: 0.67%
- Scatter: 7.1%

MAXIMUM PAYOUT

- Main game: €25 000 / 50 000 coins - on a single bet line
- Free spins: €75 000 / 150 000 coins - on a single bet line
- Coinciding: €90 165 / 180 330 coins

Note: The maximum win of a game round is higher than the maximum coinciding win, since a game round may include several spins.

PAYOUT RULES IN MAIN GAME

- Only the highest win on a bet line is paid.
- Combinations win only if in succession from leftmost to right, except scatter symbols.
- Wild substitutes for all symbols except scatter.
- Wins with wild symbols are doubled.

PAYOUT RULES IN FREE SPINS

- Wins occurring during free spins (won on three or more scatter symbols displayed anywhere on the reels) are tripled.

Paytable

| SCATTER | | WILD | | | | | | | |
|---|---|---|---|--|---|---|---|---|---|
|  | 5 500 4 25 3 5 2 2 |  | 5 10000 4 2500 3 250 2 10 | | | | | | |
| <p>3+ scatter symbols win 15 Free spins. Wins are tripled on Free spins. Scatter symbol pays total bet times multiplier.</p> | | <p>Wild symbol substitutes for all symbols except scatters. Wins with wild symbols are doubled.</p> | | | | | | | |
| <p>Only the highest win on a bet line is paid. Combinations win only if in succession from leftmost to right, except scatter symbols.</p> | | | | | | | | | |
|  | 5 1000 4 100 3 25 2 3 |  | 5 750 4 100 3 25 2 2 |  | 5 500 4 100 3 15 |  | 5 250 4 50 3 10 |  | 5 250 4 75 3 10 |
|  |  |  |  |  |  |  |  |  | |
| | 5 150 4 50 3 10 | 5 150 4 50 3 5 | 5 100 4 25 3 5 2 2 | 5 100 4 25 3 5 2 2 | 5 100 4 25 3 5 2 2 | 5 100 4 25 3 5 2 2 | 5 100 4 25 3 5 2 2 | 5 100 4 25 3 5 2 2 | 5 100 4 25 3 5 2 2 |
| <p>1 2 3 4 5 6 7 8 9 10 11 12 13 14 15</p> | | | | | | | | | |

Randomisation

RANDOM NUMBER GENERATOR (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

ALGORITHM FOR A RANDOM REEL POSITION

A reel represents an array of symbols where each symbol has an index ("a position").

1. A random number between 0 (zero) and the length of the reel is acquired.
2. The random number is added to the game as "the new reel position to use".

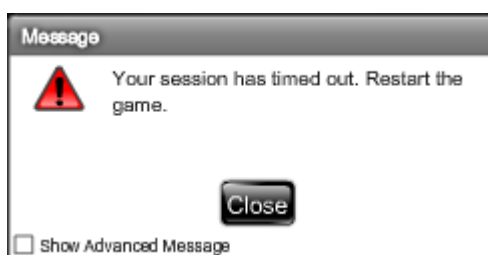
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

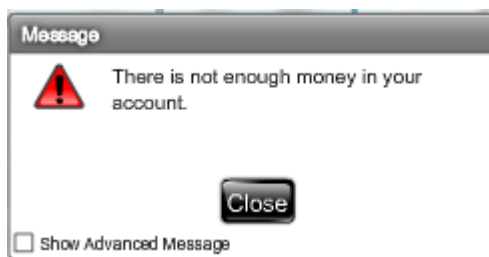
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that “In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.”

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

Viking's Treasure Game Sheet
Version 1.2, 2014-05-27

| VERSION | WHEN | WHAT |
|---------|------------|---------------------|
| 1.2 | 2014-05-27 | New generic layout. |
| 1.1 | 2013-05-20 | Updated layout. |
| 1.0 | 2006-10-01 | First version. |