TWIN SPIN DELUXE

Game Type: Video Slot Game

Return to Player: 96.61%

Get ready for an 80's style party deluxe with energizing music and colorful neon lights flashing with every spin.

Featuring the Linked Reels feature, mixed with the Cluster Pays™ mechanic, Twin Spin Deluxe™ by NetEnt™ is an exciting sequel to the ever-popular Twin Spin video slot.

NETENT

ABOUT TWIN SPIN DELUXE

GENERAL INFORMATION	
Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	6 reels, 5 rows, Clusters (no bet lines)
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1
Default Min / Max Bet (€)	0.1 / 100
Minimum Free Round Values (Please check your current free round values)	Bet level 1, fixed bet 10 coins, €0.01 coin value (cost €0.10)

GAME FEATURES	
	• Cluster Pays • Twin Reels

PAYOUT	
Return to Player	96.61%
Default Maximum Win	€100000 / 100000 coins – coinciding
Hit Frequency	21.9%

RESPONSIBLE GAMING	
Player Limits	• Player and casino operator can set the following play limits: Bet & loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	• Play for Fun • Variable coin values • Variable bet levels • G4 mode

TECHNICAL INFORMATION	
Game ID	twinspindeluxe_not_mobile (basic wallet) twinspindeluxe_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

GAME DESIGN

Game Theme and Graphics

Twin Spin Deluxe™ is a vibrant game with colorful symbols, a led board in the background and Las Vegas style neon lights flashing at all times.

Twin Spin Deluxe™ has an energetic yet cool soundtrack that will get your toes tapping!

Twin Spin Deluxe™ graphics

Splash screen

Main Game

Players can select the coin value and bet level before starting the game round.

- **Game actions**. The buttons on the key pad perform the following different game actions:

LEVEL 1	Clicking the plus and minus signs increases and decreases the bet level (i.e. number of coins per bet) by 1.
(Spin button)	Clicking the Spin button starts a game round at the current bet level and coin value.
MAX BET	MAX BET plays the game at the highest bet level and the current coin value.
COIN VALUE 0.02	Clicking the plus and minus signs increases and decreases the coin value to the next level.
AUTO	Clicking AUTO automatically plays the game for the selected number of rounds.

Cluster Pays™ feature

Cluster Pays™

A symbol is part of a cluster if it is horizontally or vertically adjacent to the same symbol.

Only clusters consisting of 9 or more symbols award a win.

Multiple clusters of the same symbol that are not adjacent to each other count as separate clusters and pay separately.

Twin Reels feature

Twin Reel Feature

Each spin starts with identical, neighboring twin reels that are linked together and can appear adjacently on any of the 6 reels.

During the spin the twin reels can expand to become three, four, five or even six linked adjacent reels.

The number of reels that are linked together is random and occurs independently for each spin.

Cluster Pays™

Cluster Pays™

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- RTP Total: 96.61%

HIT FREQUENCY

- 21.9%

MAXIMUM PAYOUT

- Main Game: €100 000 / 100 000 coins - max coinciding win

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

PAYOUT RULES IN MAIN GAME

- There are no bet lines, the game uses Cluster Pays™ mechanic.
- A symbol is part of a cluster if it is horizontally or vertically adjacent to the same symbol.
- 9 or more symbols appearing in a cluster award a win according to the paytable.
- Multiple clusters of the same symbol that are not adjacent to each other pay as separate clusters.
- Simultaneous wins from different clusters are added.

Paytable

Paytable page 1

Paytable page 2

Paytable page 3

Randomisation

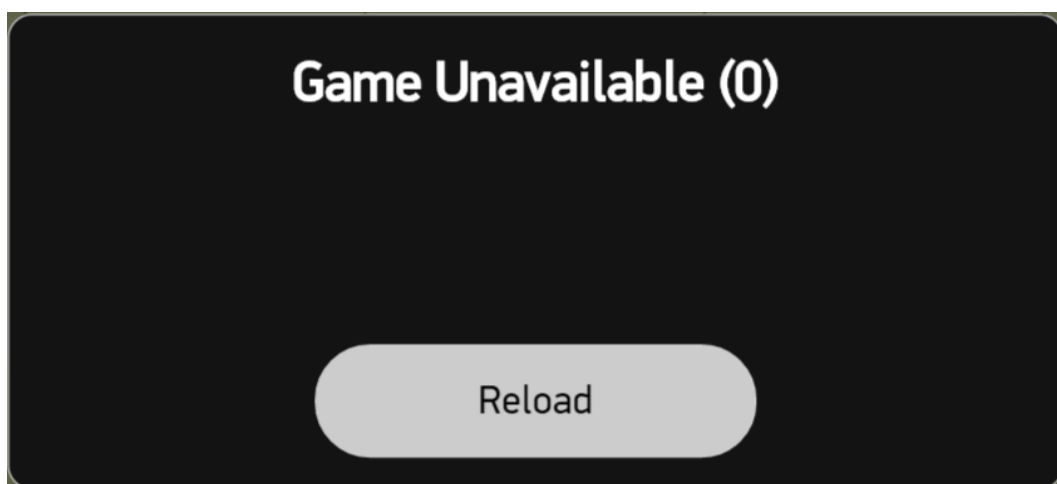### RANDOM NUMBER GENERATOR (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.
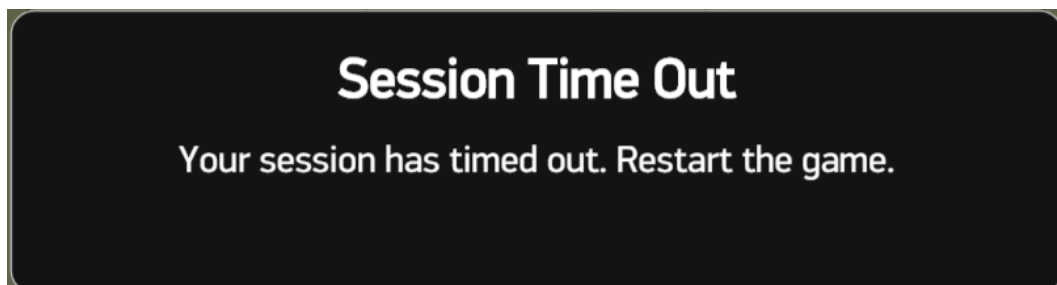
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.
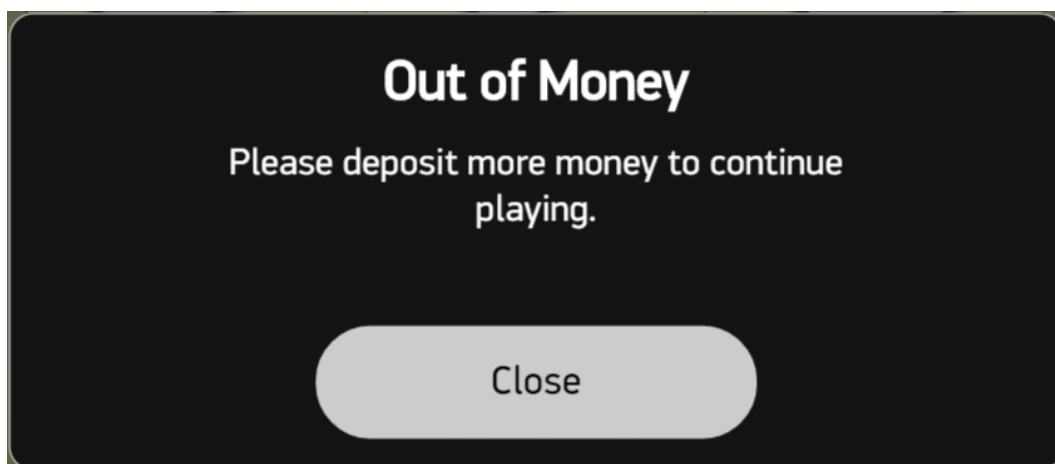
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.

If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.

In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.

(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at http://www.netent.com/games/

VERSION	WHEN	WHAT
1.1	2017-07-14	Changed an intro image.
1.0	2017-07-14	First version.