

STICKERS™

Game Type: Video Slot Game

Return to Player: 96.7%

NetEnt™ has always amazed with the enormous variety of games available and once again NetEnt™ offers a video slot that is both visually appealing and a lot of fun for the players!

Stickers™ is a 5-reel, 3-row video slot with 20-line (fixed) featuring regular Wild symbols that transform into Sticky Wild symbols and activate Sticky Spins.

The game offers players a truly colorful adventure and a high level of excitement!



Game Sheet Version: 1.0
Date: 2015-02-27

NETENT

ABOUT STICKERS™

GENERAL INFORMATION

Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, 20 bet lines (fixed)
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1
Default Min / Max Bet (€)	0.2 / 200
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 20 bet lines, €0.01 coin value (cost €0.2)

GAME FEATURES

- Wild substitutions
- Sticky Spins
- Sticky Wilds

PAYOUT

Return to Player	96.7%
Default Maximum Win	€4 000 / 4 000 coins – on a single bet line
Hit Frequency	28.36%

RESPONSIBLE GAMING

Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	<ul style="list-style-type: none"> • Play for Fun • Variable coin values • Variable bet levels • G4 mode

TECHNICAL INFORMATION

Game ID	stickers_not_mobile (basic wallet) stickers_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

GAME DESIGN



Stickers™ graphics



Main game

Game Theme and Graphics

The relaxing music and uncomplicated gameplay are the hallmark of Stickers™. Players will find themselves immersed in a serene world of colors and fun: as this game is sure to be a hit with casual and experienced players alike!

Every element of the game, from the symbols to the sounds is sure to create a bright and unforgettable gaming experience.

Main Game

Players can select the coin value and bet level before starting the game round.

Game actions

The buttons on the key pad perform the following different game actions:

	<p>Clicking the left and right arrows increases and decreases the bet level (i.e. number of coins per bet line) by 1. To increase or decrease faster, the player can click and drag the slider below.</p>
	<p>Clicking the Spin button starts a game round at the current bet level and coin value.</p>
	<p>MAX BET plays the game at the highest bet level and the current coin value.</p>
	<p>Clicking the left and right arrows increases and decreases the coin value to the next level.</p>
	<p>Clicking AUTOPLAY automatically plays the game for the selected number of rounds.</p>



The Wild symbol

Wild Substitution

Wild symbols substitute for all symbols except Sticky Wild symbols.



Sticky Wilds on the reels

Sticky Wild Substitution @ Sticky Spins

When a Wild symbol appears on the reels, it acts as a Sticky Wild and awards one Sticky Spin.

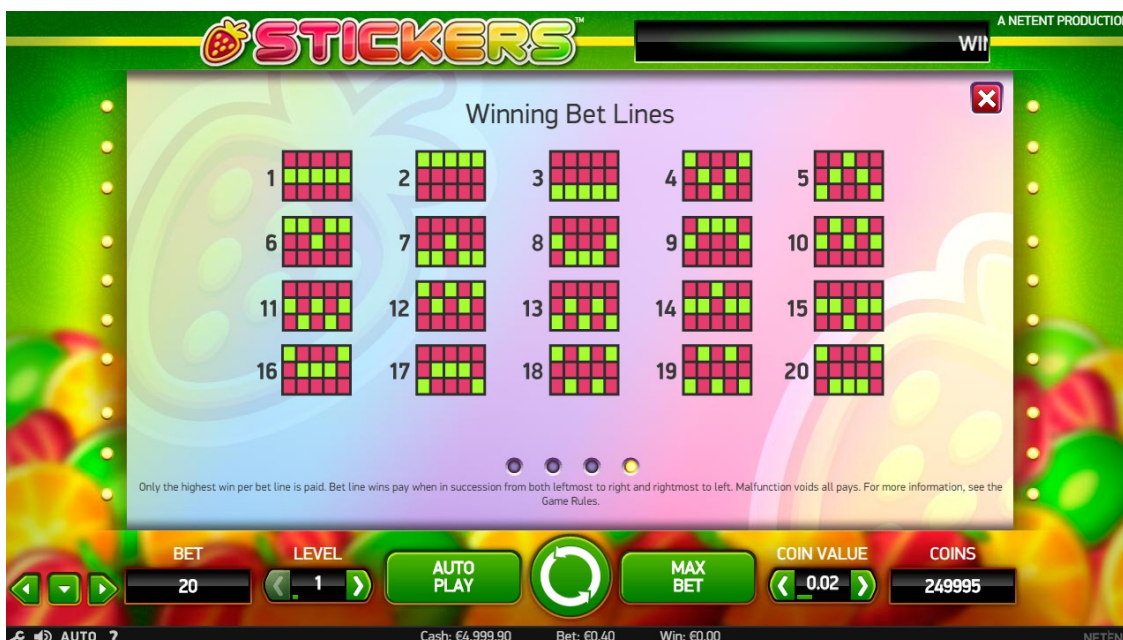
Sticky Wilds substitute for all symbols. Sticky Wild symbols can appear anywhere on the reels in the main game and during Sticky Spins.

All Sticky Wild symbols on the reels from the initial spin remain in position on the reels during the Sticky Spin.

More Sticky Spins are awarded, if more Sticky Wilds appear on the reels during the Sticky Spin.

All Sticky Wild symbols hold the position on the reel for the entire Sticky Spin session until no new Sticky Wilds appear.

Bet Lines



PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total: 96.69%

HIT FREQUENCY

- Feature hit frequency: 10.3%

WIN INFORMATION

- Main Game: €4 000 / 4 000 coins - on a single bet line
- Main Game: €80 000 / 80 000 coins - max coinciding win

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

PAYOUT RULES IN MAIN GAME

- Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
- A bet line win in coins is equal to the value shown in the PAYTABLE multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.
- Only the highest win per bet line is paid.
- Simultaneous wins on different bet lines are added.
- Bet level is the number of coins bet per bet line.

PAYOUT RULES IN STICKY SPINS

- Sticky Spins are played at the same bet level and coin value as the spin that activated Sticky Spins.
- Sticky Spin wins are added to any wins from the initial spin.
- The total win field includes any wins from the initial spin added to any wins from the Sticky Spin.
- The bet level and coin value cannot be changed during the Sticky Spin.

Paytable

STICKY SPIN

When a Sticky Wild symbol appears on the reels, a Sticky Spin is awarded.
More Sticky Spins are awarded, if more Sticky Wilds appear on the reels during the Sticky Spin.
All Sticky Wild symbols hold the position on the reel for the entire Sticky Spin session until no new Sticky Wilds appear.

Wild symbols substitute for all symbols.
When a Wild symbol appears on the reels, it acts as a Sticky Wild and awards one Sticky Spin.

Only the highest win per bet line is paid. Bet line wins pay when in succession from both leftmost to right and rightmost to left. Malfunction voids all pays. For more information, see the Game Rules.

BET: 20 LEVEL: 1 AUTO PLAY MAX BET COIN VALUE: 0.02 COINS: 24995

Cash: €4,999.90 Bet: €0.40 Win: €0.00

Paytable page 1

IN UP TO 80 000 COINS

5 400	5 300	5 200	5 100
4 150	4 120	4 90	4 60
3 40	3 25	3 25	3 25

Only the highest win per bet line is paid. Bet line wins pay when in succession from both leftmost to right and rightmost to left. Malfunction voids all pays. For more information, see the Game Rules.

BET: 20 LEVEL: 1 AUTO PLAY MAX BET COIN VALUE: 0.02 COINS: 24995

Cash: €4,999.90 Bet: €0.40 Win: €0.00

Paytable page 2

WIN UP TO 80 000

A NETENT PRODUCTION

A	K	Q	J	10
5 80	5 60	5 40	5 30	5 30
4 30	4 25	4 25	4 20	4 20
3 20	3 15	3 10	3 10	3 10

Only the highest win per bet line is paid. Bet line wins pay when in succession from both leftmost to right and rightmost to left. Malfunction voids all pays. For more information, see the Game Rules.

BET: 20 LEVEL: 1 AUTO PLAY MAX BET COIN VALUE: 0.02 COINS: 249995

Cash: €4,999.90 Bet: €0.40 Win: €0.00

Paytable page 3

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

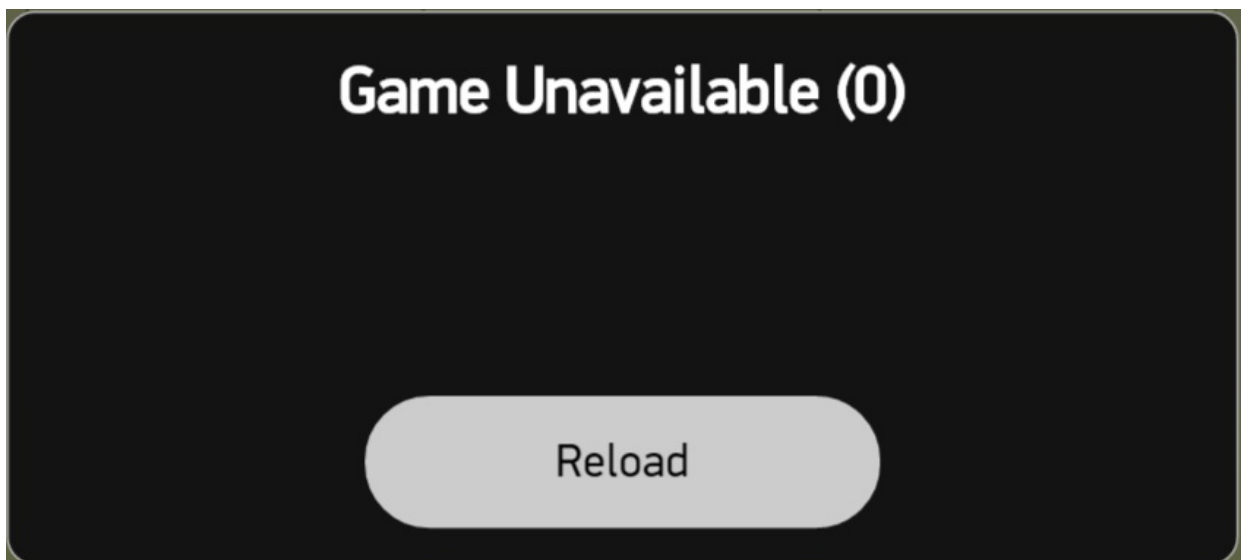
The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

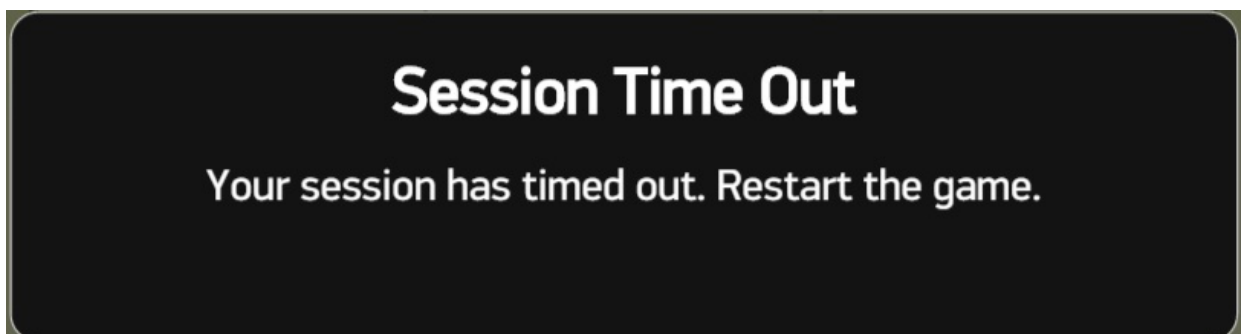
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

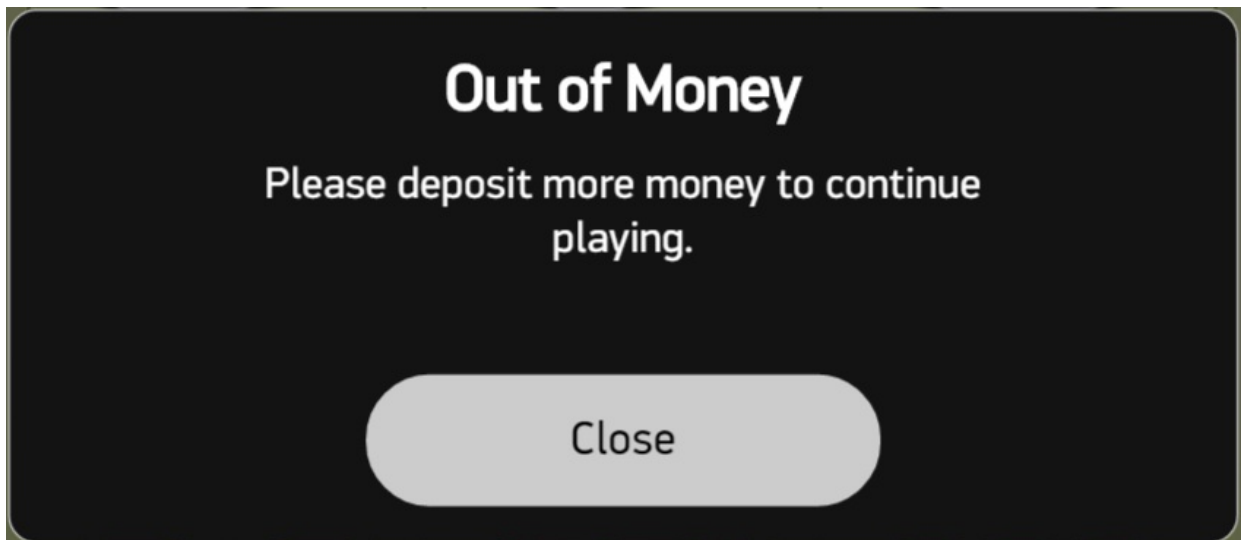
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2015-02-27	First version.