

# SPELLCAST

Game Type: Video Slot Game

Return to Player: 95.98%

Spellcast is a 5-reel, 20-line (fixed), multiple coin video slot with a magic theme, featuring Wild, Scatter symbols and Free Spins.

Video slot themes are often imaginative and adventurous and Spellcast is no exception; the game attracts the player with animated mysterious symbols, like the ancient wizard and the mythical magic crystal ball.



Game Sheet Version: 1.0

Date: 2017-10-04

**NETENT**

## ABOUT SPELLCAST

GENERAL INFORMATION	
Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, 20 bet lines (fixed)
Default Bet Levels	1 - 4
Default Coin Values (€)	0.02, 0.05, 0.1, 0.2, 0.5
Default Min / Max Bet (€)	0.4 / 40
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 20 bet lines, €0.02 coin value (cost €0.02)
GAME FEATURES	
	<ul style="list-style-type: none"> <li>• Free Spins</li> <li>• Wild substitution</li> <li>• Scatter symbols</li> </ul>
PAYOUT	
Return to Player	95.98%
Default Maximum Win	€60 000 / 120 000 coins – on a single bet line
Hit Frequency	38.46%
RESPONSIBLE GAMING	
Player Limits	<ul style="list-style-type: none"> <li>• Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes.</li> <li>• Playing for real is restricted by player account funds (i.e. cannot play for credit).</li> <li>• (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.</li> </ul>
Other	<ul style="list-style-type: none"> <li>• Play for Fun</li> <li>• Variable coin values</li> <li>• Variable bet levels</li> <li>• G4 mode</li> </ul>
TECHNICAL INFORMATION	
Game ID	wizards_not_mobile (basic wallet) wizards_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

## GAME DESIGN



Spellcast graphics



Main game

### Game Theme & Graphics



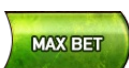
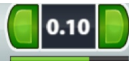
Magic can be used for good or evil, as is evident in the spooky slot game Spellcast. The evil laugh of the magician will celebrate your winnings as the reels stop in accordance with his spell. Magic symbols await you in Spellcast and include witches, wizards, wands, potions, and castles.

### Main Game

Players can select the coin value and bet level before starting the game round.

### Game Actions.

The buttons on the key pad perform the different game actions:

	Clicking one of the numbered buttons changes the bet level (i.e. number of coins per bet line).
	Clicking this button starts a game round with the current coin value and bet level.
	Clicking this button starts a game round at the current coin value with the maximum bet level selected.
	Clicking the left and right arrows increases and decreases the coin value. To increase or decrease faster, the player can click and drag the slider below.



Wild symbols



Free Spins Wizards

## Wild Symbol, Scatters, and Free Spins

The wizard is a Wild symbol that can substitute for any other symbol except Scatters to complete a winning bet line. Wins are doubled on bet lines with Wild symbols.

Free Spins are played at the same bet level and the same number of lines as the round that activated Free Spins.

3 or more Scatter symbols appearing anywhere on the reels in Free Spins activate 15 additional Free Spins.

## Bet Lines



## PAYOUT

### Payout Summary

#### GAME RETURN TO PLAYER (RTP)

- Total game: 95.98%
- Main game - all lines at max bet: 71.8%
- Free spin: 24.2%

#### HIT FREQUENCY

- Total game: 38.5%

#### MAXIMUM PAYOUT

- Main Game: €20 000 / 40 000 coins - on a single bet line
- Main Game: €23 892 / 47 784 coins - max coinciding win
- Free spins: €60 000 / 120 000 coins - on a single bet line
- Free spins: €71 676 / 143 352 coins - max coinciding win

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**Note:** The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

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#### PAYOUT RULES IN MAIN GAME

- Only the highest win per bet line is paid.
- Combinations win only if in succession from leftmost to right, except Scatter symbols.
- Simultaneous wins on different bet lines are added.
- Wins are doubled on bet lines with wild symbols.
- Wild symbol substitutes for all symbols except Scatters.

#### PAYOUT RULES IN FREE SPINS

- 3+ Scatter symbols win 15 Free Spins.
- Wins in Free Spins pay x3.
- In Free Spins, 3+ Scatter symbols activate additional Free Spins.



## Paytable

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# SPELLCAST

## SCATTER

5	500
4	25
3	5
2	2

3+ scatter symbols win 15 Free spins.  
Wins are tripled on Free spins.  
Scatter symbol pays total bet times multiplier.

## WILD

5	10000
4	2500
3	250
2	10

Wild symbol substitutes for all symbols except Scatters. Wins with Wild symbols are doubled, excluding wins with only Wild symbols.

Bet line wins pay if in succession from the leftmost reel to the rightmost reel.

Only the highest win per bet line is paid.

Malfunction voids all pays and plays.

For more information, see the Game Rules.

Paytable

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X

5	750
4	100
3	25
2	3

5	500
4	100
3	25
2	2

5	500
4	100
3	15

5	250
4	75
3	10

5	250
4	75
3	10

Bet line wins pay if in succession from the leftmost reel to the rightmost reel.

Only the highest win per bet line is paid.

Malfunction voids all pays and plays.

For more information, see the Game Rules.

Paytable page 2

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5 200  
4 50  
3 10

5 150  
4 50  
3 5

5 125  
4 25  
3 5

5 125  
4 25  
3 5

5 125  
4 25  
3 5

5 100  
4 25  
3 5  
2 2

Bet line wins pay if in succession from the leftmost reel to the rightmost reel.

Only the highest win per bet line is paid.

Malfunction voids all pays and plays.

For more information, see the Game Rules.

Paytable page 3

## ADDITIONAL INFORMATION

### Randomisation

#### Random Number Generator (RNG)

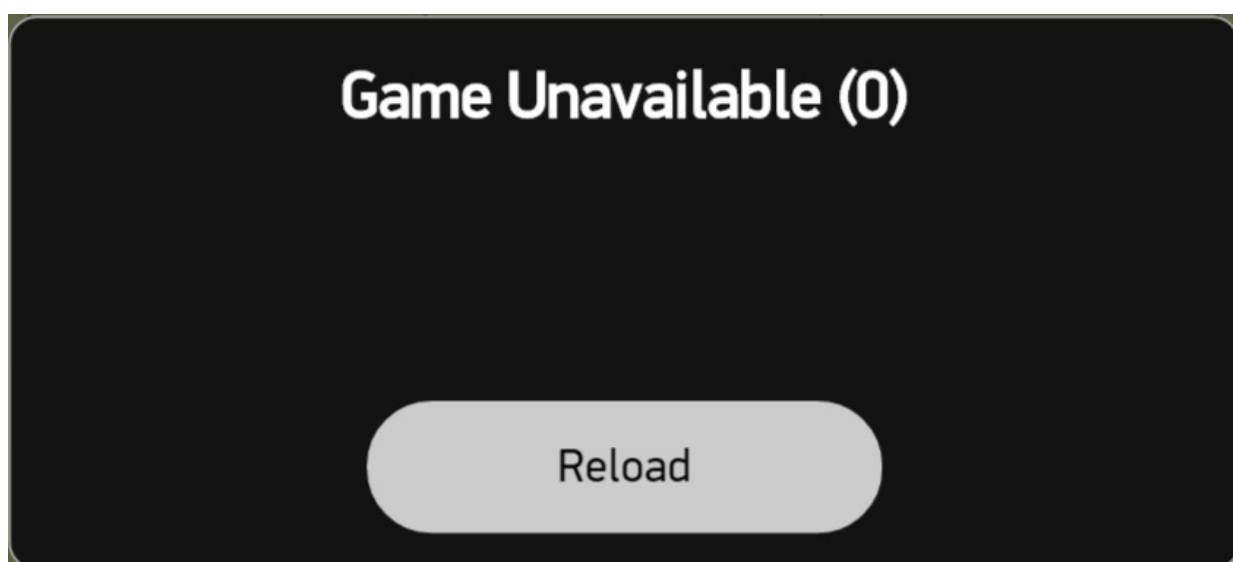
The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

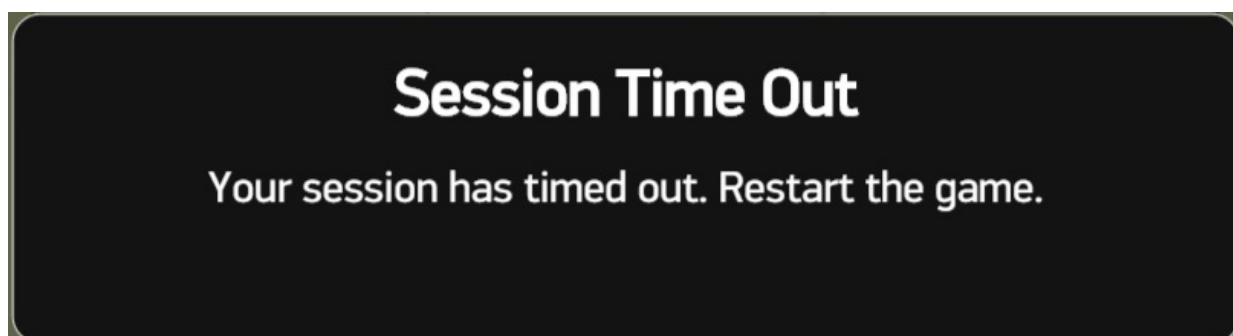
### Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

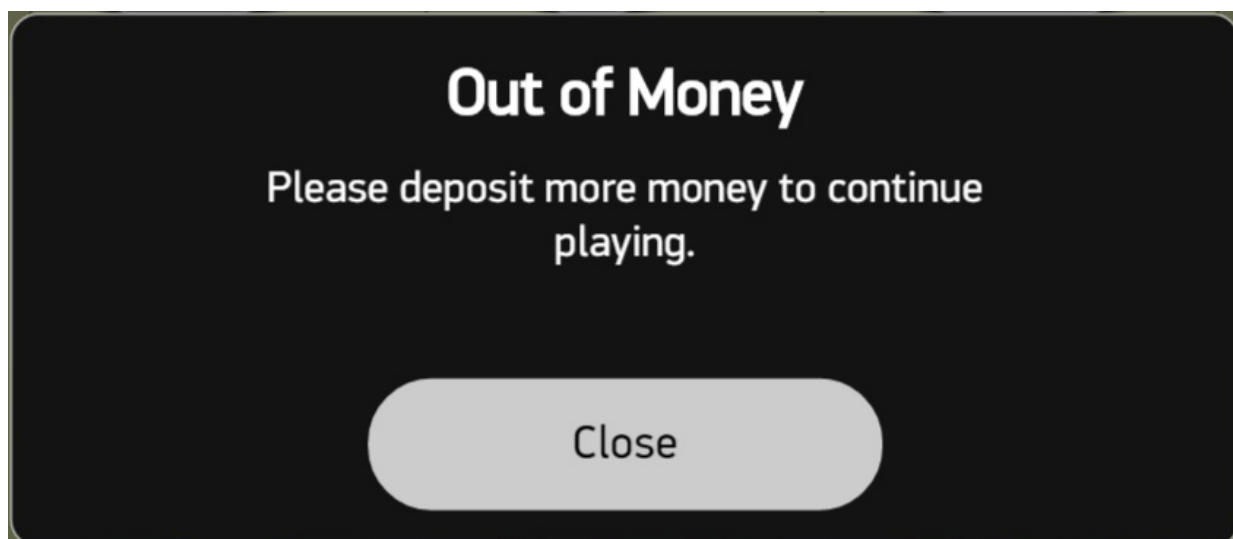
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

### Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

### Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>



## DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2017-10-04	First version.