

SPACE WARS™

Game Type: Video Slot Game

Return to Player: 96.75%

Join the battle for extensive control in Space Wars™, where five extra-terrestrial species fight for possession of a powerful crystal.

Space Wars™ is a fast-paced, exciting 5-reel, 4-row, 40-fixed bet lines video slot where every win counts. The game feature Wild substitutions and a free Re-Spin. In Space Wars™, the winning symbol is cloned and stacked on the reels giving the opportunities for bigger wins.



Game Sheet Version: 1.0
Date: 2017-11-28

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ABOUT SPACE WARS™

GENERAL INFORMATION

Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 4 rows, 40 bet lines (fixed)
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5
Default Min / Max Bet (€)	0.4 / 200
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 40 bet lines, €0.01 coin value (cost €0.4)

GAME FEATURES

- Free Re-Spin
- Wild Substitution
- Cloning Pod

PAYOUT

Return to Player	96.75%
Default Maximum Win	€5 000 / 10 000 coins – on a single bet line
Hit Frequency	16.38%

RESPONSIBLE GAMING

Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	<ul style="list-style-type: none"> • Play for Fun • Variable coin values • Variable bet levels • G4 mode

TECHNICAL INFORMATION

Game ID	spacewars_not_mobile (basic wallet) spacewars_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

GAME DESIGN



Space Wars™ graphics



Main game

Game Theme & Graphics

Space Wars™ offer players an extraordinary game set in deepest outer space. The game provide players with the perfect mix of animations, sounds, and graphics. The suspense increases as the idiosyncratic extra-terrestrial creatures fight to see who will win and be cloned on the reels in the Re-Spin.

The game begins with the characters poised and ready for battle, the ambient sounds creating a feeling of suspense. Once the game starts, so does the action. Players will be drawn into the battle, as all wins are rewarded with a fun cloning pod animation and a free Re-Spin. Players will love this close encounter with outer space.

Main Game

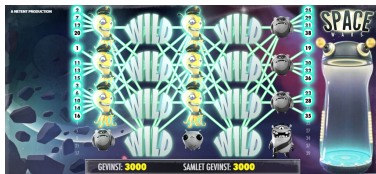
Players can select the coin value and bet level before starting the game round.

Game actions

The buttons on the key pad perform the following different game actions.

	<p>Clicking the left and right arrows increases and decreases the bet level (i.e. number of coins per bet line) by 1. To increase or decrease faster, the player can click and drag the slider below.</p>
	<p>Clicking the Spin button starts a game round at the current bet level and coin value.</p>
	<p>MAX BET plays the game at the highest bet level and the current coin value.</p>
	<p>Clicking the left and right arrows increases and decreases the coin value to the next level.</p>
	<p>Clicking AUTOPLAY automatically plays the game for the selected number of rounds.</p>

Wild Substitution



Wild symbol

The Wild symbols in Space Wars™ ensure the excitement continues, appearing randomly on reels 2 and 4 and substituting for the highest possible winning combination on a bet line in the main game and the Re-Spin.



Cloning Pod

Re-Spin

Space Wars™ feature a free Re-Spin for every win.

Innovative win animations add to the excitement as the winning symbols are transferred into the Cloning Pod which propels them into battle. The cloned army of the winning symbol is represented on the Re-Spin reels for win opportunities.



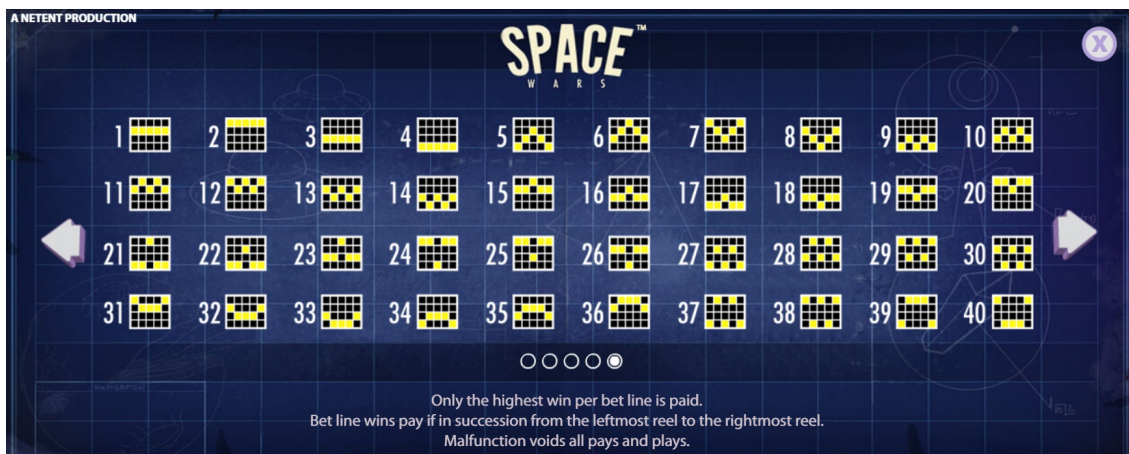
Stacked symbols on the reels in the re-spin

Stacked Symbols

In Space Wars™, all symbols appear stacked on the reels in both the main game and in the Re-Spin.

The stacked symbols on the reels, combined with 40-fixed bet lines increase the chances for big win combination.

Bet Lines



PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total game: 96.75%
- Main game: 19.6%
- High Re-Spin: 38.3%
- Low Re-Spin: 38.9%

HIT FREQUENCY

- 16.4%
- Low Re-Spins: 86.1%
- Medium Re-Spins: 100%

MAXIMUM PAYOUT

- Main Game: €5 000 / 10 000 coins - on a single bet line
- Main Game: €200 000 / 400 000 coins - max coinciding win
- Re-spin: €5 000 / 10 000 coins -
- Re-spin: €200 000 / 400 000 coins - max win in feature

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

PAYOUT RULES IN MAIN GAME

- Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
- A bet line win in coins is equal to the value shown in the Paytable multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.
- Only the highest win on an active bet line is paid.
- Simultaneous wins on different bet lines are added.

PAYOUT RULES IN RE-SPIN

- Initial bet line wins activate one free Re-Spin in the main game only.
- Re-Spin wins are added to any initial bet line wins.
- Re-Spins are played at the same bet level and coin value as the round that activated the Re-Spin.

Paytable

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SPACE WARS™

WILD
Wild symbols can only appear on reels 2 and 4, and substitute for all symbols.
For more information, see the Game Rules.



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Only the highest win per bet line is paid.
Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
Malfunction voids all pays and plays.

Paytable page 1

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RE-SPIN
Initial bet line wins activate one free Re-spin.
Re-spin wins are added to any initial bet line wins.
For more information, see the Game Rules.



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Only the highest win per bet line is paid.
Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
Malfunction voids all pays and plays.

Paytable page 2

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SPACE WARS™

	5 4 3	1000 250 30		5 4 3	400 125 20		5 4 3	200 75 15
	5 4 3	175 60 10		5 4 3	150 50 10		5 4 3	125 40 10

○ ● ○ ○ ○

Only the highest win per bet line is paid.
Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
Malfunction voids all pays and plays.

Paytable page 3

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	5 4 3	60 20 4		5 4 3	50 20 4		5 4 3	40 15 3
	5 4 3	40 15 2		5 4 3	40 15 2			

○ ○ ○ ● ○

Only the highest win per bet line is paid.
Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
Malfunction voids all pays and plays.

Paytable page 4

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

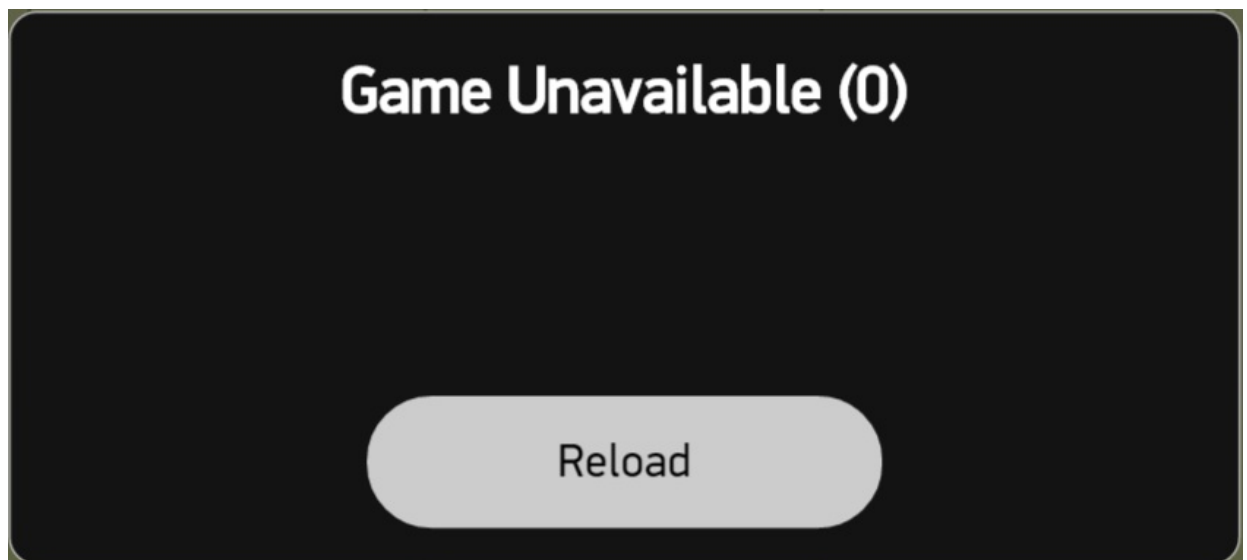
The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

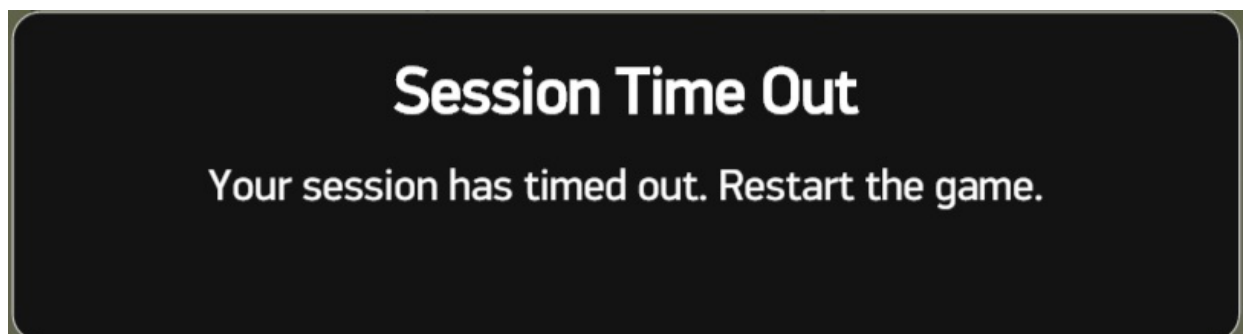
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

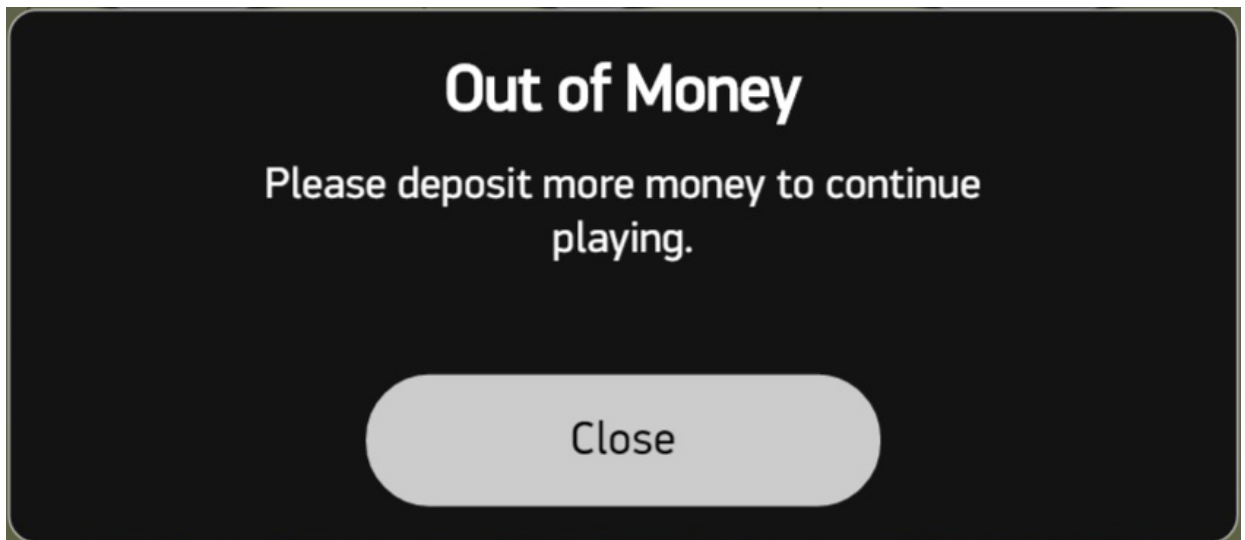
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2017-11-28	First version.