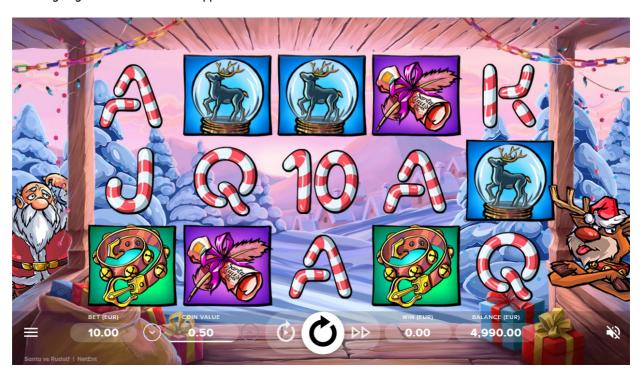
SANTA VS RUDOLF™

Game Type: Video Slot Game

Return to Player: 96.35%

Santa vs Rudolf $^{\text{TM}}$ is a 5-reel, 3-row, 20-line (fixed) win-both-ways video slot with Re-Spins, Free Spins, Wild substitutions, Walking Wilds and 2 Bonus Features.

There are 2 enticing Bonus Features for players. The first is the Santa's Gifts where players picks the Santa's Gifts from 3 sets with an exciting Pick & Click style game delivering coin prizes and Multipliers. The second feature is Rudolf Spins - three Bonus spins with 5 Wilds appearing randomly on the reels meaning huge wins are bound to happen!



Game Sheet Version: 1.0 Date: 2019-10-09



ABOUT SANTA VS RUDOLF™

GENERAL INFORMATION		
Game Type	Video Slot Game	
Reel Type	Spinning Reels	
Default Coin Values (€)	0.01, 0.02, 0.03, 0.04, 0.05, 0.06, 0.07, 0.08, 0.09, 0.10, 0.12, 0.15, 0.20, 0.25, 0.35, 0.50, 0.75, 1.00, 1.25, 1.50, 2.00, 2.50, 3.75, 5.00, 7.50, 10.00, 15.00, 20.00	
Reels, Lines	5 reels, 3 rows, 20 bet lines (fixed)	
Default Min / Max Bet (€)	0.2 / 400	
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 20 bet lines, €0.01 coin value (cost €0.2)	
GAME FEATURES		
	 Wild substitutions Re-Spins Free Spins Rudolf Spins Santa's Gifts 	
PAYOUT		
Return to Player	96.35%	
Default Maximum Win	€5 000 / 10 000 coins – on a single bet line	
Hit Frequency	29.00%	
RESPONSIBLE GAMING		
Player Limits	 Player and casino operator can set the following play limits: Bet ® loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. Playing for real is restricted by player account funds (i.e. cannot play for credit). (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play. 	
Other	 Play for Fun Variable coin values Variable bet levels G4 mode 	
TECHNICAL INFORMATION		
Game ID	santavsrudolf_not_mobile (basic wallet) santavsrudolf_not_mobile_sw (seamless wallet)	
Display Resolution	1280 x 720	
Aspect Ratio	16:9	
Technology	HTML5	
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.	

GAME DESIGN



Rudolf Wild on reel 1 and Santa wild on reel 5



Walking Wild causes Re-Spins



Free Spins



Rudolf Spins



Santa's Gifts

Wild substitutions

Wild Symbols appear on reels 1 and 5 in the main game and all reels during Free Spins.

Wild symbol substitutes for all symbols. Wilds that shift horizontally during Re-Spins are called Walking Wilds. There are 2 different types of Walking Wild symbols: Santa Wilds and Rudolf Wilds.

Re-Spins

After a Wild symbol appears on the reels and all wins are awarded for that spin, each Wild shifts one place horizontally on the reels and a Re-Spin is awarded.

Free Spins

If a Santa Wild and a Rudolf Wild are in the same position on the reels, the Wilds will lock into that position and merge together. At the end of the current spin and after any potential bet line wins are awarded, Free Spins are activated.

A Santa Wild and a Rudolf Wild merging together on the reels in the main game activate 10 Free Spins. The maximum amount of Free Spins that can be activated at the same time in the main game are 30.

Rudolf Spins

The Rudolf Spins consist of 3 spins where 5 randomly placed Reindeer Wilds appear on the reels. The 5 Reindeer Wilds will appear in random positions for each spin during this Bonus feature. During the Rudolf Spins, no Wilds are on the reel set before the 5 random Reindeer Wilds appear on the reels.

Santa's Gifts

In Santa's Gifts there are 3 item sets where a player clicks on 1 of 5 items to reveal their prize. The 5 items that the player chooses from in each set are: 3 coin wins of various amounts, 1 Multiplier increase and 1 end of stage item.

When the player picks a coin win it is added to their current coin total for the Santa's Gifts. The player can have another pick from the remaining items in the current set.

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

Total: 96.35%Main Game: 50.9%Free Spins: 31.6%Santa's Gifts: 6.9%Rudolf Spins: 6.9%

HIT FREQUENCY

Any win: 29%
Into Re-Spins: 10%
Into Free Spins: 0.91%
Into any Bonus Game: 0.33%

• Into any Bonus Game from Free Spins: 36.7%

Into Santa's Gifts: 0.164%Into Rudolf Spins: 0.169%

WININFORMATION

• Rudolf Spins: €5 000 / 10 000 coins -

Rudolf Spins: €45 000 / 90 000 coins - max win in feature
Main Game: €5 000 / 10 000 coins - on a single bet line
Main Game: €100 000 / 200 000 coins - max coinciding win
Santa's Gifts: €18 800 / 37 600 coins - max win in feature
Free Spins: €5 000 / 10 000 coins - on a single bet line
Free Spins: €100 000 / 200 000 coins - max coinciding win

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

Paytable



Paytable image 1



Paytable image 2



Paytable image 3



Paytable image 4



Paytable image 5



Paytable image 6



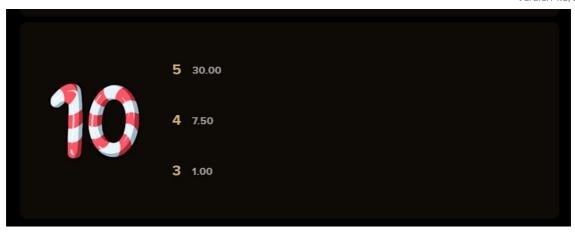
Paytable image 7



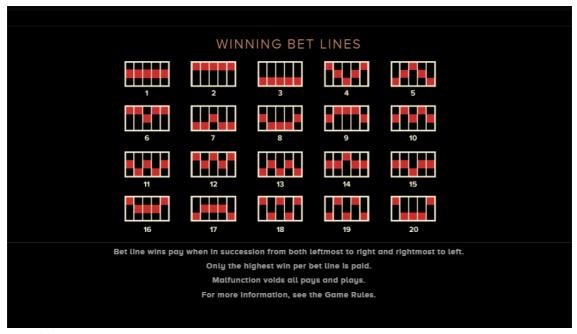
Paytable image 8



Paytable image 9



Paytable image 10



Paytable image 11

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

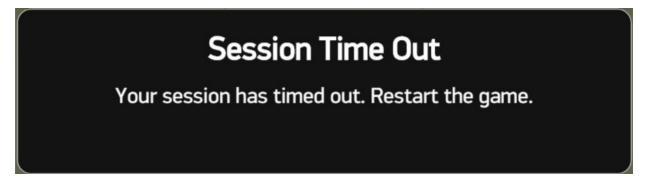
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

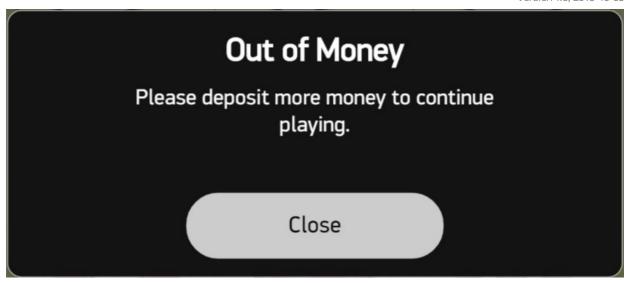
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at http://www.netent.com/games/

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2019-10-09	First version