REEL RUSH 2™

Game Type: Video Slot Game Return to Player: 95.53%-96.58%

Welcome to the second installment of the acclaimed video slot Reel Rush™! Reel Rush 2[™] is a fast-paced slots game with 5 reels with up to 3125 bet ways. The game features Wild Substitutions, Random Features, Re-Spins, Free Spins and Super Free Spins.

With a whole set of new dashing Random Features, Reel Rush 2[™] ensures the player an adrenaline frenzy! The game also offers three options after activating Free Spins, blending fate and strategy in this highly polished game.



May odds and tactics come your way!



Game Sheet Version: 1.0 Date: 2019-10-04

ABOUT REEL RUSH 2™

GENERAL INFORMATION		
Game Type	Video Slot Game	
Reel Type	Spinning Reels	
Reels, Lines	5 reels, 5 rows, 45 - 3125 bet ways	
Default Bet Levels	1 - 10	
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2	
Default Min / Max Bet (€)	0.2 / 40	
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 45 bet ways, €0.01 coin value (cost €0.2)	
GAME FEATURES		
	 Second Chance Block Breaker Random Wilds Symbol Multiplier Symbol Upgrade Extra Free Spins Extra Super Tokens Multiplier Boost Free Spins Super Free Spins & Progressive Multiplier Meter 	
PAYOUT		
Return to Player	95.53%-96.58%	
Hit Frequency	28.75%	
RESPONSIBLE GAMING		
Player Limits	 Player and casino operator can set the following play limits: Bet & loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. Playing for real is restricted by player account funds (i.e. cannot play for credit). (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play. 	
Other	 Play for Fun Variable coin values Variable bet levels G4 mode 	
TECHNICAL INFORMATION		
Game ID	reelrush2_not_mobile (basic wallet) reelrush2_not_mobile_sw (seamless wallet)	
Display Resolution	1280 x 720	
Aspect Ratio	16:9	
Technology	HTML5	
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.	

GAME DESIGN



Break-Down of Reel Rush 2 Features



Second Chance



Block Breaker



Random Wilds



Symbol Multiplier

Random Features

In the main game and Re-Spins, between 0 to 3 features can be randomly awarded after each spin: Second Chance, Block Breaker, Random Wilds, Symbol Multiplier, Symbol Upgrade, and Extra Super Tokens.

In Free Spins and Super Free Spins, Extra Free Spins can be randomly awarded, while Multiplier Boost only occurs during Super Free Spins.

Second Chance

In the main game and Re-Spins, the reels re-spin in case of a nowin situation.

Block Breaker

If Block Breaker is awarded, 2 or 4 blocks are unlocked, and the reel area is expanded.

Random Wilds

When Random Wilds is activated, between 1-3 Wild symbols randomly land on the reel area.

Symbol Multiplier

When Symbol Multiplier is activated, a random symbol is awarded a x5, x10, x15 or x20 multiplier for all wins with this symbol. This Random Feature can be awarded more than once to different symbols during the same spin.



Symbol Upgrade



Extra Free Spins

Symbol Upgrade

When Symbol Upgrade is activated, a random symbol is awarded an upgrade. It is substituted then with a symbol one level above the original one according to the Paytable.

Extra Free Spins

When this Random Feature is activated, one additional Free Spin is awarded.



Extra Super Tokens

Extra Super Tokens

Either 3 or 15 tokens are added to the Super Token Meter.



Multiplier Boost



Free Spins

Multiplier Boost

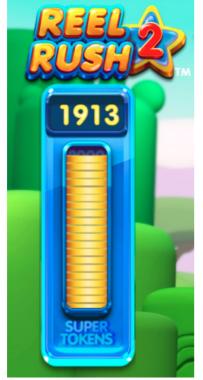
When Multiplier Boost is activated, the Progressive Multiplier Meter is increased by 1. This feature can be granted more than once during the same spin, and only in Super Free Spins mode.

Free Spins

Unlocking all the play area activates 8 Free Spins. Then a window pops up, and players are awarded 3 options: Buying Super Tokens (2000, 1000 or 400) to reach 2000 tokens and unlock Super Free Spins directly; gambling for the chance to enter Super Free Spins or just entering Free Spins.



Super Free Spins & Progressive Multiplier Meter



Super Tokens

Super Free Spins & Progressive Multiplier Meter

When the Super Free Spins feature is activated, 2000 Super Tokens will be removed from the Super Token Meter. The Progressive Multiplier meter increases by x1 each time a win occurs or when the Multiplier Boost Random Feature is activated.

Super Tokens

Each time a block is unlocked, 1 to 5 tokens are collected into the Super Token Meter.

Tokens can also be awarded in the Extra Super Tokens Random Feature, purchased via the Super Token Buy feature or won during the Gamble Feature.

The combination of bet level and coin value affects the number of collected Super Tokens.

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total: 95.53%
- Main Game: 56.3%
- Free Spins: 26.0%
- Super Free Spins: 13.2%
- Buy Super Free Spins with 400 or 1000 stars: 96.22%
- Buy Super Free Spins with 2000 stars: 96.58%

• The theoretical RTP for this game can range from 95.53% - 96.58%. The percentage depends on what strategy the user chooses after activating Free Spins. Strategies that involve purchasing Super Tokens, rather than using the Gamble Feature or just entering Free Spins give a slightly higher RTP on average.

HIT FREQUENCY

- Total: 28.7%
- Free Spins: 1 in 85
- Super Free Spins: 1 in 433

WIN INFORMATION

WIN AMOUNT	occurs	IN 100 MILLION GAME ROUNDS, WILL OCCUR Approximately	CORRESPONDING CASH VALUE AT DEFAULT MAXIMUMBETSIZE (€ 40)
1,250 times bet or more	Once every 1,250,000 spins	80 times	€50,000
2,500 times bet or more	Once every 7,410,256 spins	13 times	€100,000
6,250 times bet or more	Once every 61,000,000 spins	2 times	€250,000
12,500 times bet or more	Once every 1,057,338,126 spins	0 times	€ 500,000
25,000 times bet or more	Once every 11,479,838,646 spins	0 times	€1,000,000

Note: Values obtained during a simulation of 300 billion game rounds.

Paytable



Paytable page 1



Paytable page 2

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

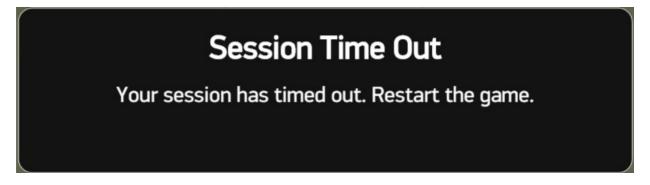
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

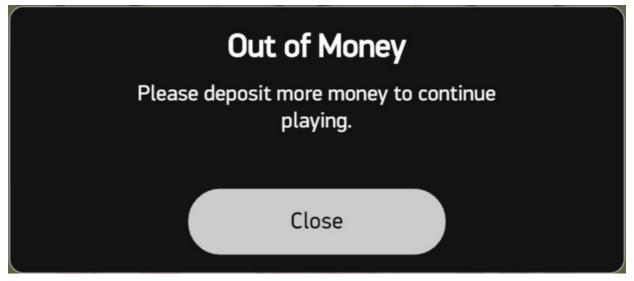
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at http://www.netent.com/games/

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2019-10-04	Release Version.