NARCOS

Game Type: Video Slot Game

Return to Player: 96.23%

In association with Gaumont, NetEnt™ presents Narcos, a game telling the story of one of the most powerful drug lords of all time - Pablo Escobar. Set in the late 80's, this game will take you on a dark but gripping journey of drug kingpins who were flourishing in Colombia during that time.
The game brings together all those involved in the hit series - the police, DEA and drug lords - and brings them to life on the reels.

Narcos is a 5-reel, 3-row video slot played with 243 bet ways. This is a feature-rich game with features like Free Spins and Walking Wilds. With Narcos, NetEnt™ is introducing some trailblazing features like the Drive-by and Locked Up features and symbols that gives players a true feeling of what it was like being part of the Pablo Escobar journey.

NETENT

ABOUT NARCOS

GENERAL INFORMATION	
Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, 243 bet ways (fixed)
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1, 2
Default Min / Max Bet (€)	0.2 / 400
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 243 bet ways, €0.01 coin value (cost €0.2)
GAME FEATURES	
	- Locked Up - Drive-by - Walking Wild - Free Spins
PAYOUT	
Return to Player	96.23%
Default Maximum Win	€6 000 / 3 000 coins – on a single bet way
Hit Frequency	26.70%
RESPONSIBLE GAMING	
Player Limits	- Player and casino operator can set the following play limits: Bet & loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. - Playing for real is restricted by player account funds (i.e. cannot play for credit). (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	- Play for Fun - Variable coin values - Variable bet levels - G4 mode
TECHNICAL INFORMATION	
Game ID	narcos_not_mobile (basic wallet) narcos_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

GAME DESIGN

Locked Up Symbol

Golden Locked Up Symbol

Locked Up Feature

Locked Up Feature

This feature is activated when 3 or more Locked Up symbols appear on the same row. Only Locked Up and Golden Locked Up symbols appear during this feature. A Golden Locked Up symbol can reveal one of the following features:

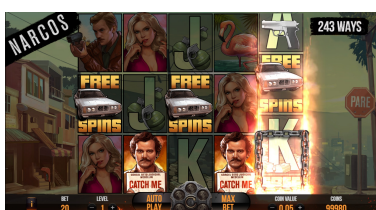Multiplier: All symbol values are multiplied by either x2 or x3 multiplier.
Upgrade symbols: Multiple upgrade values in increment of 1 times the total bet value are assigned to the symbols.
Big starting value: An additional value is added to the Golden Locked up symbol value as a starting value.

The Locked Up feature starts with 3 initial spins. During these spins, if a new Locked Up or Golden Locked Up symbols appear, adding to an existing cluster or creating a new winning cluster, the number of spins resets to 3.

Scatter Symbol

Free Spins

3 Scatter symbols appearing anywhere on reels 1,3, and 5 in the main game activate 10 Free Spins.

In Free Spins, on every spin, there is a chance that one or more high value symbols turn into Wilds. At the end of Free Spins, if there are Walking Wilds still left on the reels, one extra spin is awarded. This continues until there are no more Walking Wilds left on the reels.

Free Spin Starts

Walking Wilds

Walking Wilds

During Walking Wild feature, the Wild symbols with wins keep on moving horizontally one place to the left with each spin. This continues until there are no winning Wild symbols left.

Walking Wilds can appear during the main game and Free Spins. In case any feature gets activated during the Walking Wild feature, the Walking Wild stays on the reel even after the feature is over.

Drive-by starts

Drive-by

The feature starts when a car arrives from behind the reels and suddenly a person starts shooting from inside the car, making bullet holes in the symbols and transforming some high value symbols into Wild symbols.You can feel the adrenaline rushing while watching the bullets flipping and converting some symbols into Wilds.

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total: 96.23%
- Main game: 23.0%
- Walking Wild: 24.0%
- Locked Up: 26.1%
- Free Spins: 23.1%

HIT FREQUENCY

- Total: 26.7%
- Into Walking Wild: 5.2% (1 in 19)
- Spins in Walking: 12.9% (1 in 7)
- Locked Up: 0.8% (1 in 124)
- Free Spins: 0.28% (1 in 351)

MAXIMUM PAYOUT

- Free Spins: €6 000 / 3 000 coins - on a single bet way
- Free Spins: €602 400 / 301 200 coins - max coinciding win
- Locked Up: €108 400 / 54 200 coins - max win in feature
- Main Game: €6 000 / 3 000 coins - on a single bet way
- Main Game: €43 600 / 21 800 coins - max coinciding win
- Walking Wilds: €6 000 / 3 000 coins - on a single bet way
- Walking Wilds: €400 800 / 200 400 coins - max coinciding win

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

Paytable

HIGH VALUE SYMBOLS PAYOUT

5	300	
4	80	
3	20	
5	300	
4	80	
3	20	
5	250	
4	60	
3	15	
5	250	
4	60	
3	15	

Paytable page 1

MEDIUM VALUE SYMBOLS PAYOUT

5	120
4	30
3	10
5	120
4	30
3	10

Paytable page 2

LOW VALUE SYMBOLS PAYOUT

A		K	
5	60	5	60
4	15	4	15
3	5	3	5
Q		**J**	
5	40	5	40
4	10	4	10
3	5	3	5

Only the highest win per bet way paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

Paytable page 3

WILD SYMBOL

Wild symbols can appear on the reels in the main game and Free Spins. Wild symbols substitute for all symbols except for Scatter symbols and Locked Up symbols.

5	300
4	80
3	20

Only the highest win per bet way paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

Paytable page 4

WALKING WILD

The Walking Wild feature appears both in the main game and in Free Spins.

During the main game and Free Spins, Wilds that are part of a win stay on the reels and shift horizontally one place to the left with each spin.

Only the highest win per bet way paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

Paytable page 5

DRIVE-BY FEATURE

The Drive-by feature is activated randomly during the main game. The Drive-by feature will transform some of the high value symbols into Wild symbols.

Only the highest win per bet way paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

Paytable page 6

LOCKED UP SYMBOL

Locked Up feature activates when 3 or more Locked Up symbols appear on the same row in the main game.

The Locked Up symbols on the row are moved together and assigned a random coin win value of 1-10 x bet value.

Only the highest win per bet way paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

Paytable page 7

LOCKED UP FEATURE

During the Locked Up feature, only Locked Up symbols and Golden Locked Up symbols will appear on the reels.

3 or more connected Locked Up or Golden Locked Up symbols form a winning cluster.

When a Locked Up symbol lands adjacent to a winning cluster, a random coin win value of 1-10 x bet value is awarded.

All spins within the Locked Up feature are free.

Paytable page 8

GOLDEN LOCKED UP SYMBOL

In the Locked Up Feature, when a Golden Locked Up is connected to a winning cluster, one of the following features is unlocked:

• Multiplier - All values in the cluster are multiplied by x2 or x3 .

• Upgrade Symbols - During this feature, multiple upgrade values in increment of 1 times the total bet can be assigned to symbols that are part of the same cluster as the Golden Locked Up symbol. This upgrade can happen 7-15 times for each time the feature is activated.

• Big starting value - An additional value is added to the Golden Locked Up symbol as a starting value.

Only the highest win per bet way paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

Paytable page 9

FREE SPINS

3 Scatter symbols appearing anywhere on reels 1, 3, and 5 in the main game activate 10 Free Spins.

In Free Spins, on every spin there is a chance that one or more high value symbols turn into Wilds. At the end of Free Spins, if there are Walking Wilds still left on the reels, one extra Free Spin is awarded until there are no more Walking Wilds left on the reels.

SCATTER SYMBOL

Only the highest win per bet way paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

Paytable page 10

BET WAYS

A bet ways win happens when matching symbols appear anywhere on adjacent reels from leftmost to right.

Only the highest win per bet way paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

Paytable page 11

ADDITIONAL INFORMATION

Randomisation
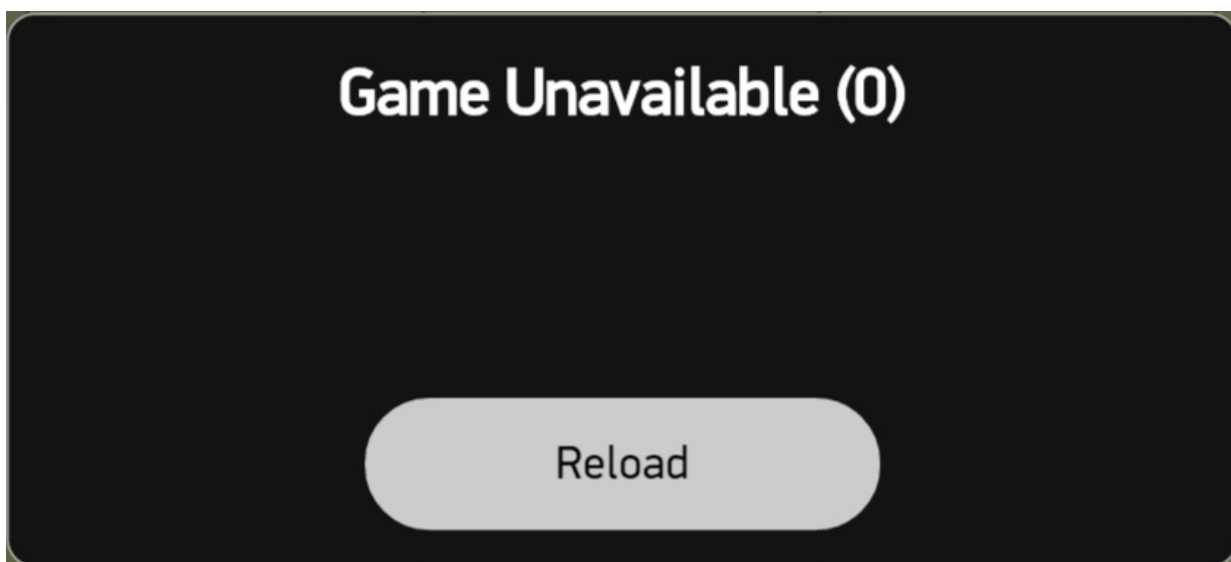
Random Number Generator (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.
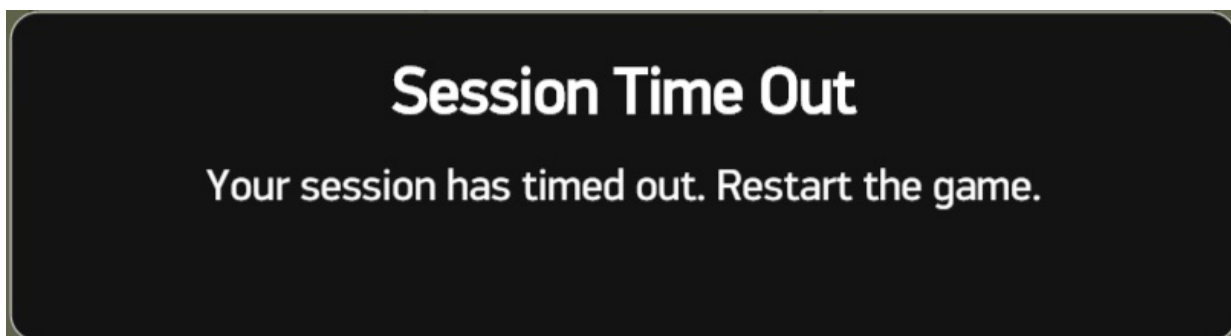
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.
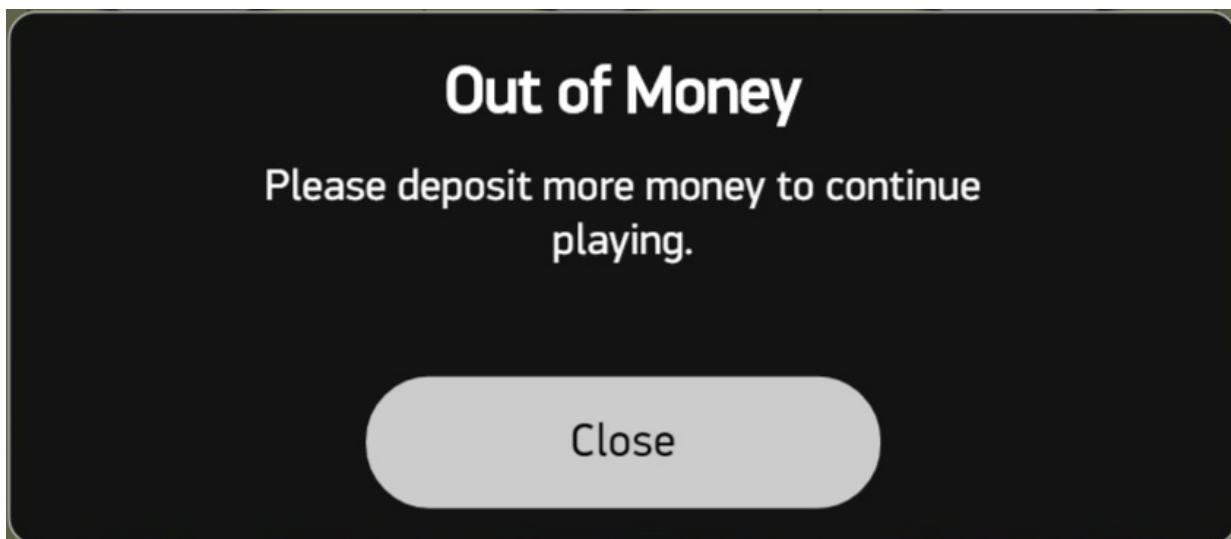
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.

If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.

In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.

(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at http://www.netent.com/games/

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2019-03-28	First version.