

LUCKY ANGLER: A SNOWY CATCH™

Game Type: Video Slot Game
Return to Player: 96.4%

In this latest offering from NetEnt™, Lucky Angler: A Snowy Catch™ has all the allure and features one would expect from our long line of innovative, fun to play online video slots. Lucky Angler: A Snowy Catch™ is a 5-reel, 3-row video slot featuring Win Both Ways, Free Spins and Sticky Wild substitutions. With a mix of fun features, soft graphics, and continuous animations, Lucky Angler: A Snowy Catch™ is sure to appeal any audience. So drop a line and reel in some Sticky Wild symbols in Lucky Angler: A Snowy Catch™!



GENERAL INFORMATION	
Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, 15 bet lines (fixed)
Default Bet Levels	1-10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.10, 0.20, 0.50
Default Min / Max Bet (€)	0.30 / 150
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 15 bet lines, €0.01 coin value (cost €0.30)
GAME FEATURES	
	<ul style="list-style-type: none"> • Win Both Ways • Free Spins • Sticky Wild Substitutions
PAYOUT	
Return to Player (%)	96.4
Default Maximum Win	€20 000 / 40 000 coins – on a single bet line
Hit Frequency (%)	41.6
RESPONSIBLE GAMING	
Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet & loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	<ul style="list-style-type: none"> • Play for Fun • Variable coin values • Variable bet levels • G4 mode
TECHNICAL INFORMATION	
Game ID	luckyangler_not_mobile (basic wallet) luckyangler_not_mobile_sw (seamless wallet)
Game Version	1.0
Paytable Version	1.0
File Size (MB)	5.8
Display Resolution	1280x720
Aspect Ratio	16:9
Technology	HTML5 or higher
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.



Game Features on the Intro Screen

Game Theme and Graphics

Lucky Angler: A Snowy Catch™ offers players non-stop animations throughout the entire game. The reels show an underwater view of a frozen lake with fish swimming around behind the symbols. The animations on Sticky Wild symbols are another eye-catching innovative animation only found in Lucky Angler: A Snowy Catch™. When a Sticky Wild symbol completes a winning bet line the symbol animates as if a fish has been hooked and reeled in. The symbol then freezes into an ice cube and sticks to the reels. In the main game players take a spin of the reels in the sunshine, while in Free Spins players spin for wins in the moonlight. With all the animations in Lucky Angler: A Snowy Catch™, players are sure to be entertained with every spin of the reels.

Main Game

Players can select the coin value and bet level before starting the game round.

- **Game actions.** The buttons on the key pad perform the following different game actions:

	Clicking the left and right arrows increases and decreases the bet level (i.e. number of coins per bet line) by 1. To increase or decrease faster, the player can click and drag the slider below.
	Clicking the Spin button starts a game round at the current bet level and coin value.
	MAX BET plays the game at the highest bet level and the current coin value.
	Clicking the left and right arrows increases and decreases the coin value to the next level. To increase or decrease faster, the player can click and drag the slider below.
	Clicking AUTOPLAY automatically plays the game for the selected number of rounds.



Animated Big Win Presentation

Big Win Presentation

Special attention has gone into the animations of the Big Win feature in Lucky Angler: A Snowy Catch™. When a Big Win is won the screen fades and turns in to a sheet of ice, a crack appears; opening up into a channel in the ice and a school of colourful fish swim across the screen.



Sticky Wild Symbol

Sticky Wild Substitutions

The Sticky Wild symbols in Lucky Angler: A Snowy Catch™ makes this game exciting to play. Sticky Wild symbols appear on reels 2 and 4 in the main game and on reels 2, 3, and 4 in Free Spins. Sticky Wild symbols stick to the reels when completing winning combinations, as shown in the animation.



Scatter Symbol

Free Spins

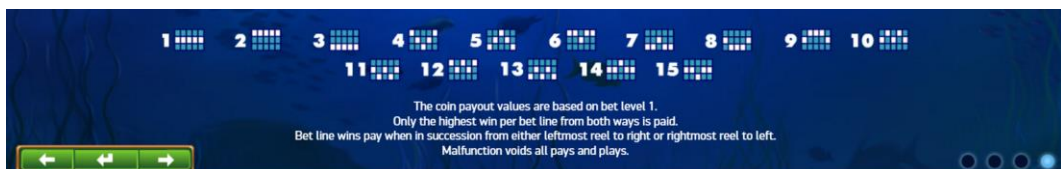
Free Spins in Lucky Angler: A Snowy Catch™ offers all the same features as in the main game, with the exception of a Sticky Wild symbol that appears on reel 3. When Free Spins begins an ice-covered Sticky Wild automatically appears in the centre position of reel 3. Wins with the Sticky Wild cause the ice to crack and the winning amount is added to the win field. Sticky Wilds can also appear on reels 2 and 4 in Free Spins. In addition to the Sticky Wild, additional Free Spins can be won during Free Spins, creating more chances for outrageous wins.



Free Spins Keypad

SCATTER SYMBOL	FREE SPINS WON
5	20
4	15
3	10

Bet Lines



Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total game: 96.4%
- Main game: 70.1%
- Free Spins: 26.3%

HIT FREQUENCY

- Main game: 41.6%
- Free Spins: 91.8%
- Into Free Spins: 0.62%

MAXIMUM PAYOUT

- Main game: €20 000 / 40 000 coins - on a single bet line
- Free Spins: €20 000 / 40 000 coins - on a single bet line
- Coinciding: €60 900 / 1 21 800 coins

Note: The maximum win of a game round is higher than the maximum coinciding win, since a game round may include several spins.

PAYOUT RULES IN MAIN GAME

- Bet line wins pay when in succession from either leftmost reel to right or rightmost reel to left.
- Winning combinations and payouts are made according to the PAYTABLE.
- Only the highest win per bet line from both ways is paid.
- A bet line win in coins is equal to the value shown in the PAYTABLE multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.

PAYOUT RULES IN FREE SPINS

- 3 or more Scatter symbols appearing anywhere on the reels in the main game and in Free Spins activate Free Spins according to the PAYTABLE.
- Free Spins are played at the same bet level and coin value as the round that activated Free Spins.
- At the end of Free Spins, the total win from Free Spins is added to any wins from the round that activated Free Spins.

Paytable



Paytable page 1



Paytable page 2

LUCKY ANGLER™
A SNOWY CATCH

	5 2000 4 400 3 40		5 1500 4 300 3 40		5 1000 4 250 3 30
	5 750 4 200 3 30		5 700 4 175 3 30		

The coin payout values are based on bet level 1.
Only the highest win per bet line from both ways is paid.
Bet line wins pay when in succession from either leftmost reel to right or rightmost reel to left.
Malfunction voids all pays and plays.

Paytable page 3

LUCKY ANGLER™
A SNOWY CATCH

	5 200 4 40 3 5		5 125 4 40 3 5		5 100 4 30 3 5
	5 80 4 30 3 5		5 70 4 30 3 5		

1 2 3 4 5 6 7 8 9 10
11 12 13 14 15

The coin payout values are based on bet level 1.
Only the highest win per bet line from both ways is paid.
Bet line wins pay when in succession from either leftmost reel to right or rightmost reel to left.
Malfunction voids all pays and plays.

Paytable page 4

Randomisation

RANDOM NUMBER GENERATOR (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

ALGORITHM FOR A RANDOM REEL POSITION

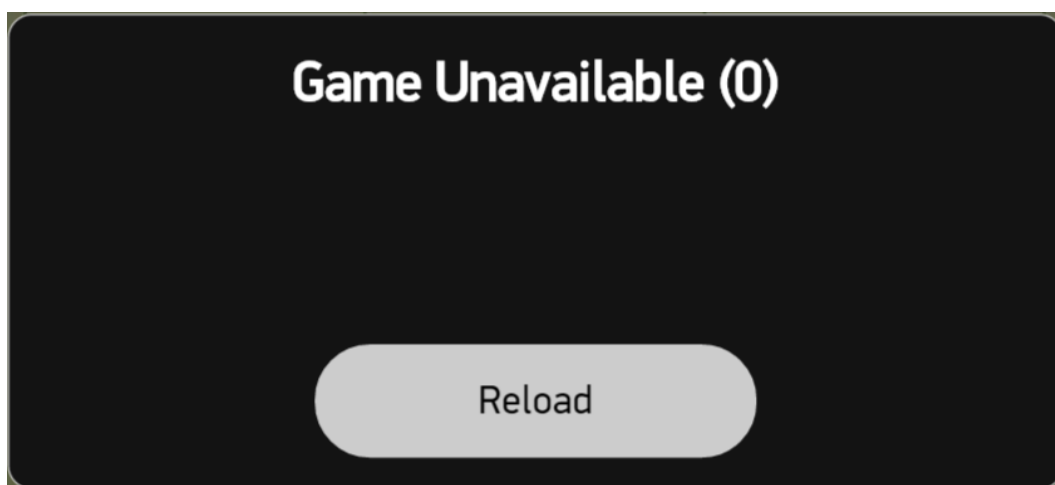
A reel represents an array of symbols where each symbol has an index ("a position").

1. A random number between 0 (zero) and the length of the reel is acquired.
2. The random number is added to the game as "the new reel position to use".

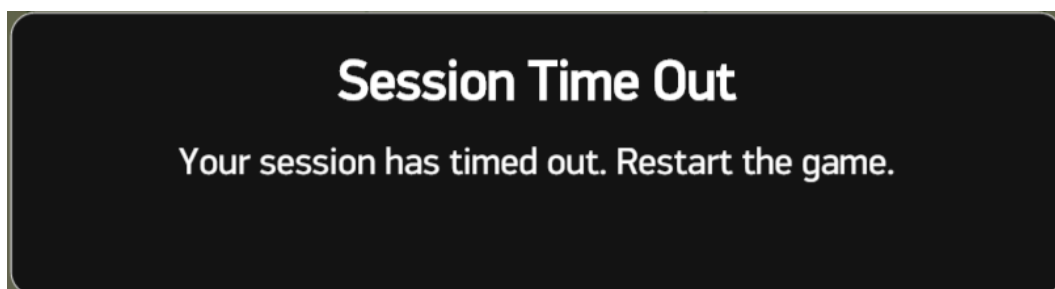
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

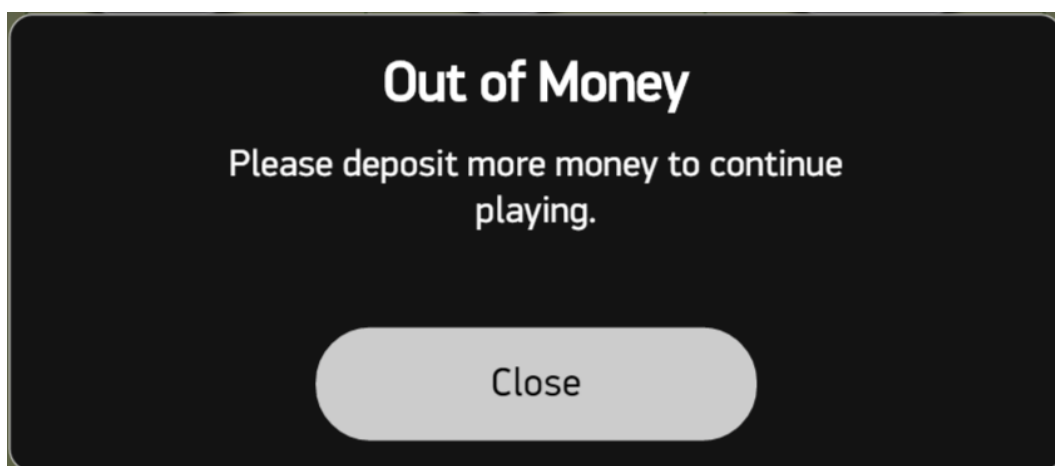
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

Lucky Angler: A Snowy Catch™ Game Sheet
Version 1.0, 2016-03-10

VERSION	WHEN	WHAT
1.0	2016-03-10	First version.