

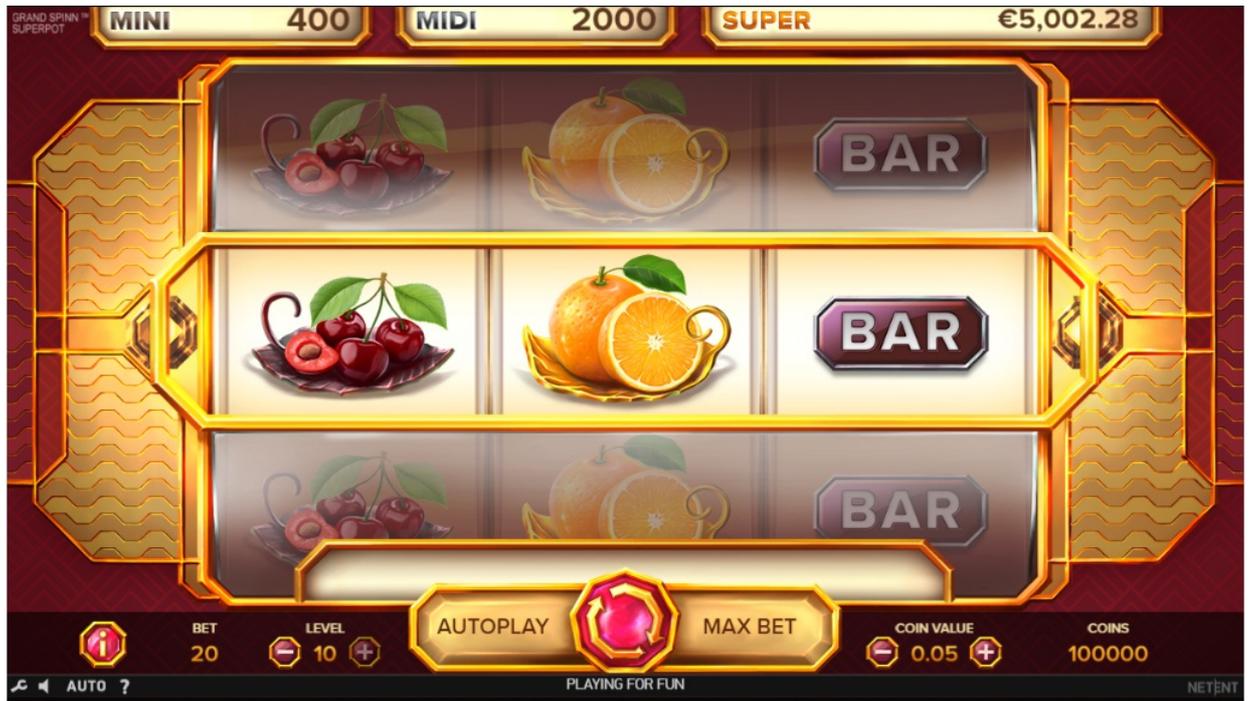
GRAND SPINN SUPERPOT™

Game Type: Video Slot Game

Return to Player: 96.21%

Grand Spinn Superpot™ is the latest Jackpot game from NetEnt™ inspired by the luxurious and glamorous times of Art Deco.

Grand Spinn Superpot™ is a 3-reel, 3-row 1-line video slot with Multiplier Wilds, Nudge feature, and 3 Jackpots, including the progressive Super Jackpot! Each and every spin can potentially trigger a jackpot win, and Multiplier Wilds combined with nudging reels may, with luck, bring the rain of golden coins down!



Game Sheet Version: 1.1

Date: 2019-06-14

NETENT

ABOUT GRAND SPINN SUPERPOT™

GENERAL INFORMATION

Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	3 reels, 3 rows, 1 bet lines (fixed)
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1, 2, 5, 10
Default Min / Max Bet (€)	0.02 / 200
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 1 bet lines, €0.01 coin value (cost €0.02)

GAME FEATURES

- Nudge
- Multiplier Wild
- 2 non-progressive Jackpots (Mini and Midi)
- 1 progressive Jackpot (Super)

PAYOUT

Return to Player	96.21%
Hit Frequency	6.49%

RESPONSIBLE GAMING

Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet & loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	<ul style="list-style-type: none"> • Play for Fun • Variable coin values • Variable bet levels • G4 mode

TECHNICAL INFORMATION

Game ID	grandspinn_progressive_not_mobile (basic wallet) grandspinn_progressive_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

GAME DESIGN



Nudge Feature Activated



Up Arrow Activated



Nudge

Each time there is a winning combination on the reels, the Nudge feature is activated. After the win count up, if the top symbol on the first reel is the same as the winning symbol, the first reel moves 1 symbol down and the win is awarded again.

The reel will nudge until the symbol above the winning one is different. This process is then repeated for the second reel and eventually the third reel.

When a reel stops nudging, there might be an up arrow symbol at the top of the reel. In this case, the reel will be moved to the bottom of the current stack of winning symbols. The reels will then start nudging and paying from this position as described above.

Multiplier Wild

Multiplier Wild symbols can appear anywhere on reels 1-3 and substitute for all symbols, except up arrow symbol and Jackpot Symbols.

One Multiplier Wild on the winning bet line multiplies the win by 2, two Multiplier Wilds multiply the win by 4 and three Multiplier Wilds multiply the win by 8.



Jackpots

When all the reels are done nudging, there might be Jackpot symbols present at the top of the reels.

If each reel has a Jackpot symbol on the top of a winning stack and the win is greater than zero, the player is awarded the lowest paying Jackpot out of the present Jackpot symbols.

If there is no winning combination on the reels, but 3 Jackpot symbols land on the bet line, the relevant Jackpot is awarded with the above rule.

Mini Jackpot is a fixed Jackpot which awards a coin win of 40 multiplied by the bet level.

Midi Jackpot is a fixed Jackpot which awards a coin win of 200 multiplied by the bet level.

Super Jackpot is a progressive jackpot, where every time the game is played by a player, a portion of the bet is added to the Jackpot.

Jackpot ID	Jackpot Name	Expected Value (€)	Hit Frequency at 1€ bet	Seed	Jackpot Contribution	Baby Contribution	Total Contribution	Liability	Jackpot Type
tt_mega	Super	50,309.94	1 in 1,678,146	5000 €	2.16%	0.54%	2.70%	Licence	Local

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total RTP: 96.21%
- Line wins RTP: 86.96%
- Mini jackpot RTP: 4.69%
- Midi jackpot RTP: 1.56%
- Super jackpot seed RTP: 0.30%
- Super jackpot total RTP: 3.00%

HIT FREQUENCY

- Base: 6.49%
- Mini Jackpot: 0.23%
- Midi Jackpot: 0.016%
- Super Jackpot: 1 in 1,678,284 (at €1 bet)

MAXIMUM PAYOUT

WIN AMOUNT	OCCURS	IN 1 MILLION GAMEROUNDS, WILL OCCUR APPROXIMATELY	CORRESPONDING CASH VALUE AT DEFAULT MAXIMUM BET SIZE (€ 200)
500 times bet or more	Once every 11,260 spins	88 times	€ 100,000
1,000 times bet or more	Once every 52,961 spins	18 times	€ 200,000
2,000 times bet or more	Once every 121,563 spins	8 times	€ 400,000
10,000 times bet or more	-	-	€ 2,000,000

Note: Values obtained during a simulation of 1600 billion game rounds.

PAYOUT RULES IN MAIN GAME

- A bet line win in coins is equal to the value shown in the Paytable multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.
- Only the highest win per bet line is paid.
- Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
- Nudge feature wins are added to the balance.
- Jackpot wins are added to the balance.

Paytable



Paytable page 1



Paytable page 2

GRAND SPINN SUPERPOT

PAYTABLE

MINI JACKPOT
40
x Bet Level

MIDI JACKPOT
200
x Bet Level

SUPER JACKPOT
PROGRESSIVE

Bet line wins pay if in succession from the leftmost reel to the rightmost reel. Only the highest win per bet line is paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

BET 20 LEVEL 10 AUTOPLAY MAX BET COIN VALUE 0.05 COINS 106860

Cash: €5,343.00 Bet: €1.00 Win: €0.00 NETENT

Paytable page 3

GRAND SPINN SUPERPOT

PAYTABLE

Each time there is a winning combination on the reels, the Nudge feature is activated. After the win count up, if the top symbol on the first reel is the same as the winning symbol, the first reel moves 1 symbol down and the win is awarded again. The reel will nudge until the symbol above the winning one is different. This process is then repeated for the second reel and eventually the third reel.

When a reel stops nudging, there might be an up arrow symbol at the top of the reel. In this case, the reel will be moved to the bottom of the current stack of winning symbols and the win will be counted up. The reels will then start nudging and paying from this position as described above.

Bet line wins pay if in succession from the leftmost reel to the rightmost reel. Only the highest win per bet line is paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

BET 20 LEVEL 10 AUTOPLAY MAX BET COIN VALUE 0.05 COINS 106860

Cash: €5,343.00 Bet: €1.00 Win: €0.00 NETENT

Paytable page 4

GRAND SPINN SUPERPOT

PAYTABLE

Multiplier Wild symbols can appear anywhere on reels 1-3 and substitute for all symbols, except up arrow symbol and Jackpot symbols.

One Multiplier Wild on the winning bet line multiplies the win by 2, two Multiplier Wilds multiply the win by 4 and three Multiplier Wilds multiply the win by 8.

X2 X4 X8

3 **20**

Bet line wins pay if in succession from the leftmost reel to the rightmost reel. Only the highest win per bet line is paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

BET 20 LEVEL 10 AUTOPLAY MAX BET COIN VALUE 0.05 COINS 100000

PLAYING FOR FUN NETENT

Paytable page 5

GRAND SPINN SUPERPOT

PAYTABLE

777	Watermelon	Oranges
3 20	3 10	3 5
Blueberries	Cherries	BAR
3 3	3 2	3 1

Bet line wins pay if in succession from the leftmost reel to the rightmost reel. Only the highest win per bet line is paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

BET 20 LEVEL 10 AUTOPLAY MAX BET COIN VALUE 0.05 COINS 106860

Cash: €5,343.00 Bet: €1.00 Win: €0.00 NETENT

Paytable page 6

GRAND SPINN
SUPERPOT

PAYTABLE

GRAND SPINN GRAND SPINN GRAND SPINN

Blank symbols can appear anywhere on reels 1-3. Blank symbols do not pay.

Bet line wins pay if in succession from the leftmost reel to the rightmost reel. Only the highest win per bet line is paid. Malfunction voids all pays and plays. For more information, see the Game Rules.

BET 20 LEVEL 10 AUTOPLAY MAX BET COIN VALUE 0.05 COINS 106860

Cash: €5,343.00 Bet: €1.00 Win: €0.00

Paytable page 7

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

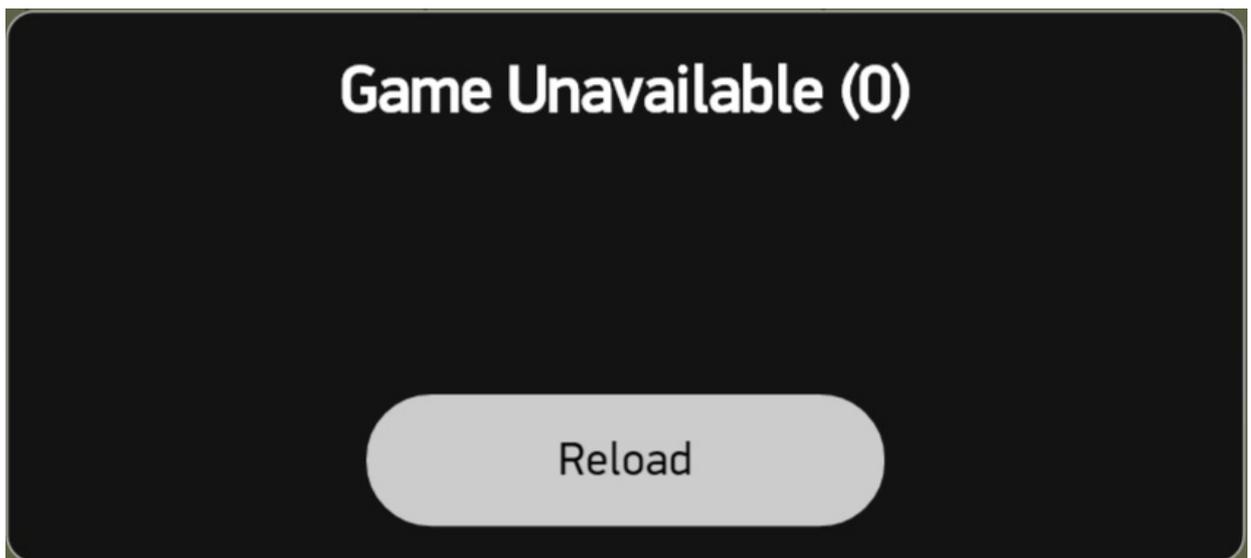
The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

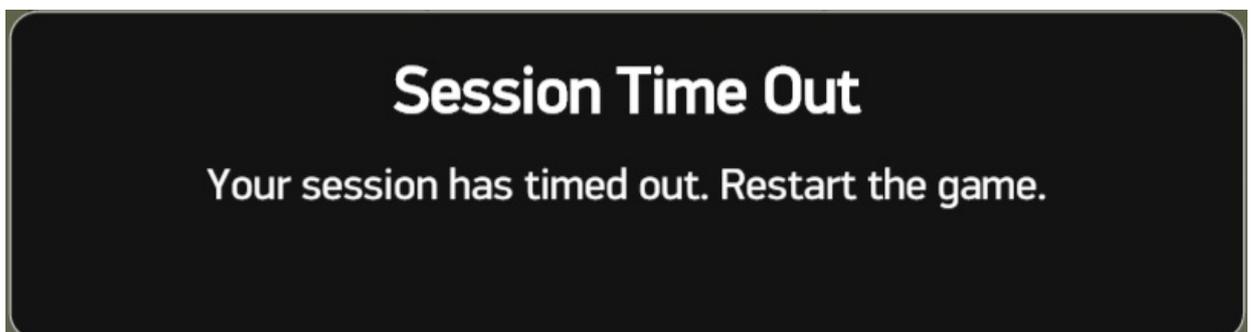
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

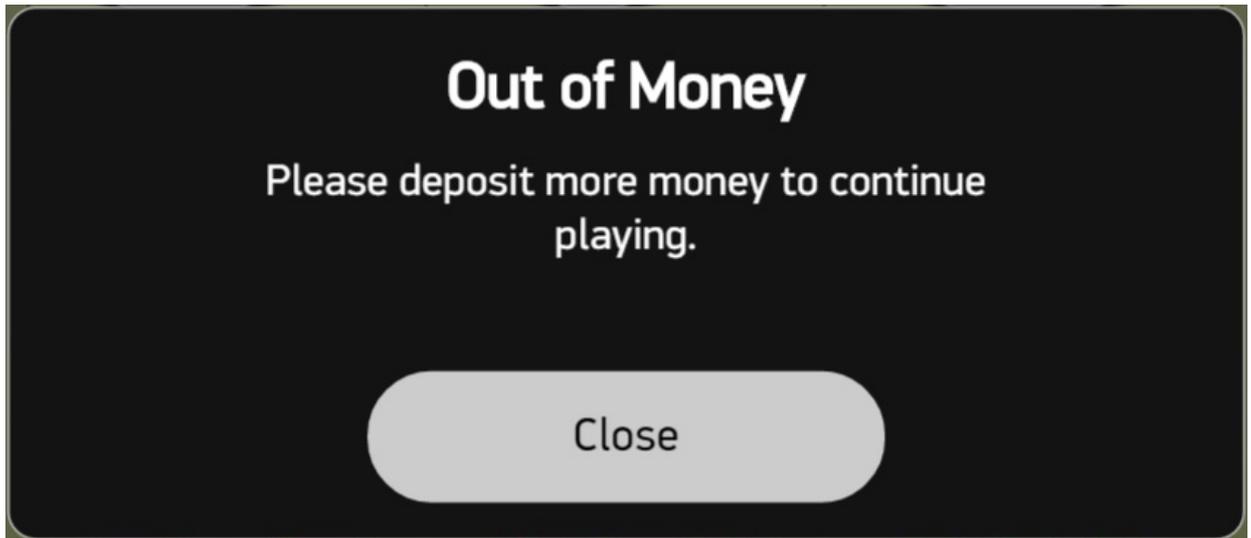
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.1	2019-06-14	Payout table updated.
1.0	2019-06-05	First version.