

# DEVIL'S DELIGHT™

Game Type: Video Slot Game

Return to Player: 97.6%

Devil's Delight™ is a 5-reel, 3-row, 20-line, multiple coin video slot. The game includes scatter wins, free spins, wild substitution, and features the Soul Reaper bonus game with additional free spins called Sin Spins.



Game Sheet Version: 1.2

Date: 2014-05-16

**NETENT**

## ABOUT DEVIL'S DELIGHT™

### GENERAL INFORMATION

Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, 1 - 20 bet lines
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5
Default Min / Max Bet (€)	0.01 / 100
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 1 bet lines, €0.01 coin value (cost €0.01)

### GAME FEATURES

- Bonus game
- Sin spins
- Free spins with x1-x5 multiplier
- Wild substitution
- Expanding Wild

### PAYOUT

Return to Player	97.6%
Default Maximum Win	€100 000 / 200 000 coins – on a single bet line
Hit Frequency	44.80%

### RESPONSIBLE GAMING

Player Limits	<ul style="list-style-type: none"> <li>• Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes.</li> <li>• Playing for real is restricted by player account funds (i.e. cannot play for credit).</li> <li>• (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.</li> </ul>
Other	<ul style="list-style-type: none"> <li>• Play for Fun</li> <li>• Variable coin values</li> <li>• Variable bet levels</li> <li>• G4 mode</li> </ul>

### TECHNICAL INFORMATION

Game ID	devil (basic wallet) devil_sw (seamless wallet)
Display Resolution	1024 x 768
Aspect Ratio	4:3
Technology	Flash 8 or higher
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

## GAME DESIGN



Video slot elements



Rows and reels, bet lines



Realistic looking reel spin

### Game Theme & Graphics

Devil's Delight comprises three main elements—video display area, keypad and game panel.

- **Video display area.** The main game, free spins, Soul Reaper bonus game, and Sin Spins are played in this upper area. In addition, the PAYTABLE button is displayed in this area.
- **Keypad.** The keypad shows the current bet level (that is, number of coins wagered per bet line), the current number of bet lines, the available cash in coins, and the current coin value. This area also contains the main game buttons used to select the bet level, bet lines, coin value, and start the game.
- **Game panel.** The game panel at the bottom houses the buttons for the game settings menu, audio, game rules, and autoplay. This area also displays the player's account information and alternates between showing the available cash, current bet and amount won, and player mode (when in Play for Fun mode).


### Main Game

Players can select the coin value, number of bet lines and bet level before spinning the reels.

- **Game rounds.** When the player clicks the Spin button, the amount bet is debited from the current credit (available coins and cash). The reels automatically come to rest, or can be stopped by the player by the clicking the spin button (only when G4 mode is disabled).
- **Game results.** Players can win on any of the bet lines on which they bet. The game highlights which lines are winners and how much has been won on each line. The total winnings are added together and shown in the Win box. The amount won is added to the cash and displays in the game panel.
- **Reel Spin Acceleration.** Anticipation of winning is aroused with a reel spin acceleration that starts when two scatters appear, or when the bonus symbol appears on reels 3 and 4.

### Game Actions.

The buttons on the key pad perform the different game actions:

	Clicking this button increases the bet level (that is, number of coins per bet line) by 1.
	Clicking this button increases the number of bet lines by 1.
	Clicking the Spin button starts a game round at the current bet level.

	Clicking this button changes the bet level to 4, and starts a game round with all bet lines selected.
	Clicking this button increases the coin value to the next level.



Sin Spins

## Sin Spins

Devil's Delight has a SOUL-O-METER with 15 steps that is visible in the main game and during the Soul Reaper bonus game. One step is added to the meter for each soul reaped in the bonus game.

- **Sin Spins trigger.** When the SOUL-O-METER is full (that is, filled with 15 souls) the Sin Spins feature is triggered. Sin Spins is a new type of free spins feature from Net Entertainment that is played with a different set of reels.
- **Sin Spin feature.** In keeping with the sin theme of the Soul Reaper bonus game, Sin Spins features the same symbols for the seven deadly sins plus the wild (Devil) symbol from the main game. Players are given 10 free spins played at the same coin value as the main game and with all bet lines selected.
- **Sin Spin wins.** The player is returned to the main game after all 10 free spins have been played and the amount won is added to the player's casino cash.



Free Spins

## Scatters and Free Spins

Devil's Delight features scatter wins and clickable scatter symbols that reveal the number of free spins and win-multiplier awarded.

- **Scatter wins.** The game pays out on three (3) or more scatters. These wins pay the multiplier (displayed in the paytable: 5=x200, 4=x50, and 3=x10) multiplied by the total bet.
- **Free spins feature.** The Free spins feature is activated when players get three (3) or more Gate-to-Hell scatter symbols. "Select a Pentagram" text prompts players to click one of the symbols. The selected gate opens and the number of free spins and free spin win-multiplier to be awarded is displayed; for example, 8 free spins, 1x multiplier.
- **Free spin mode.** Players click the Start Free Spins button to enter free spin mode. Free spins are played with the same bet level and number of lines as the game that triggered the free spins. A dynamic sign informs players how many free spins remain, and the current multiplier applied to free spin wins. This is updated each time the free spins feature is re-triggered and new free spins or multiplier are won.
- **Free spin wins:** All wins pay the win multiplied by the win multiplier (1-5) displayed in the game. This excludes bonus game wins and additional free spins. At the end of the free spins the total winnings are added to the player's cash.
- **Re-triggered free spins.** Two (2) or more scatters during a free spins round, activate additional free spins or multiplier. Players click a scatter symbol to reveal the number of additional Free spins or multiplier. Additional free spins or multipliers are added to the current free spins or multiplier (up to a maximum of 5x multiplier).



Scatters

## Wild Substitution



Wild substitution

The Devil wild symbol substitutes for all symbols except scatters and bonus symbols.

- **Note:** Only the highest winning combination on a bet line wins.
- **Expanding wild symbol.** The animated Devil wild symbol on reels 2, 3, or 4 expands to cover the whole reel when completing winning bet lines.



Bonus game entry

## Soul Reaper Bonus Game

Devil's Delight features an off-the-reels bonus game called Soul Reaper. The aim of the game is to claim as many souls as possible by correctly matching sins to characters. Each correct match wins a bonus coin amount and the soul of the character is added to the SOUL-O-METER.

When the SOUL-O-METER is full, a special free spin feature called Sin Spins is activated. To encourage play in the slot game, the SOUL-O-METER total is saved for a period of 48 hours from last spin.



Wrong choice screen

- **Bonus round trigger.** Three (3) bonus symbols on reels 3, 4, and 5 on an activated bet line start, or continue, the bonus game. Note: Only one bonus game awarded per spin.

● **Bonus rounds.** A splash screen introduces the bonus game and gives an overview of what the player needs to do. In the bonus game, the player is presented with five of the seven deadly sins and a set of characters. They must drag and drop sins to the characters. A random coin win is awarded for a correct match, and the characters soul is added to the SOUL-O-METER.

● **Bonus round finish.** The bonus round ends when all of the characters have been matched to a sin. A win presentation screen shows the amount of bonus won and the number of souls added to the SOUL-O-METER. The player must click on the RETURN TO GAME button to continue playing the main game.

● **Feature preview.** Players can preview the Soul Reaper bonus game by clicking FEATURE PREVIEW at the right of the game buttons on the keypad.

- **Note:** The wild symbol does not substitute for bonus game symbol.



Final win presentation

## Bet Lines



## PAYOUT

### Payout Summary

#### GAME RETURN TO PLAYER (RTP)

- Total 97.6%
- Main game: 53.2%
- Bonus game: 12.7%
- Free spins 19.8%
- Sin spins: 11.0%

#### HIT FREQUENCY

- Any win: 44.8%
- Any bet line win (excluding free spins): 42.5%
- Any scatter win: 2.9%
- 3+ scatters (Free spins): 1.1%
- Bonus Game: 1.6%

#### MAXIMUM PAYOUT

- Main Game: €20 000 / 40 000 coins - on a single bet line
- Main Game: €141 325 / 282 650 coins - max coinciding win
- Free spins: €100 000 / 200 000 coins - on a single bet line
- Free spins: €706 600 / 1 413 200 coins - max coinciding win

---

**Note:** The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

---

#### PAYOUT RULES IN MAIN GAME

- Medium and low value symbols pay when they appear in an unbroken sequence on a bet line from left to right.
- Bet line wins are multiplied by the number of coins bet per bet line.
- Wild symbol substitutes for all symbols except scatters and bonus symbols.

#### PAYOUT RULES IN FREE SPINS

- Number of free spins won and free spin win multiplier vary depending on the scatter selected by the player when entering free spins.
- Additional free spins are given if 2 or more scatters are shown on a bet line.
- Multipliers are added together to a maximum value of 5.

## Paytable

Symbol	5	4	3	2
Red Devil	4000	200	50	10
Purple Devil	2000	150	40	7
Red Devil with Pitchfork	1500	125	30	6
Black Cat	1000	75	20	5
Three Red Eyes	150	50	10	
Red Heart with Wings	125	40	8	
Yellow Snake	100	30	7	
Green Letter A	75	25	6	
Green Letter K	50	20	5	
Blue Letter Q	30	15	3	

Only the highest win per active bet line paid. Bet line wins pay if in succession from leftmost to right.

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20

Bet: 20 Win: 0

BET LEVEL BET LINES MAX BET COIN VALUE

Bet level: 1 Bet lines: 20 Coins: 25000 Coin value: 0.20

Cash: € 5000.00 Bet: € 4.00 Win: € 0.00

Paytable page 1

## ADDITIONAL INFORMATION

### Randomisation

#### Random Number Generator (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

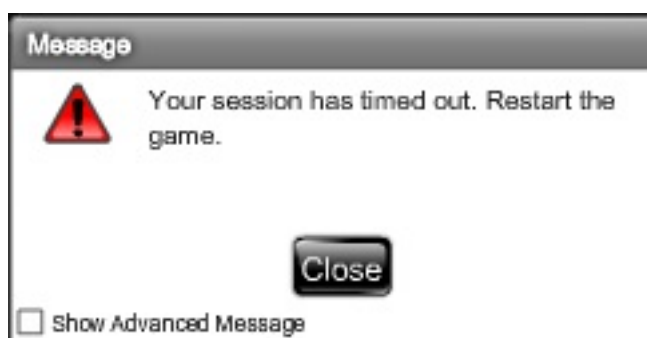
### Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.

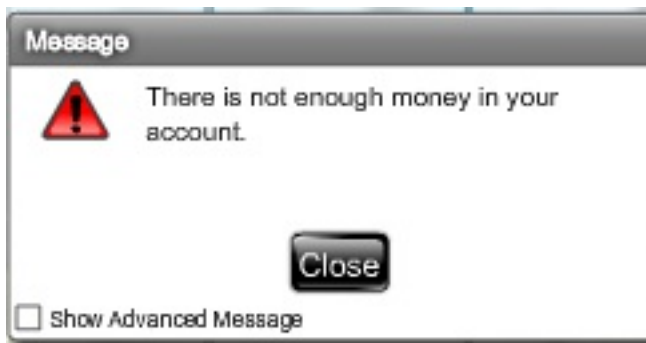


If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.





(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

### Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

### Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

## DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.2	2014-05-16	New generic layout.
1.1	2013-05-20	Updated layout.
1.0	2011-12-01	First version.