BERRYBURST MAX™

Game Type: Video Slot Game

Return to Player: 96.23%

Berryburst MAX™ is NetEnt™'s latest fruity video slot sensation with even bigger wins. The incredibly sharp and tasty looking graphics combined with the catchy background music will offer the player an unforgettable gaming experience.

This 5-reel, 3-row video slot features Wild substitutions, Expanding Wilds and Re-Spins. The Cluster Pays™ mechanic allows the player to collect clusters of fruits and symbols.

Create your own summer cocktail by spinning the sparkling reels of Berryburst MAX™!

NETENT

ABOUT BERRYBURST MAX™

| GENERAL INFORMATION	
Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, Clusters (no bet lines)
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1, 2
Default Min / Max Bet (€)	0.1 / 200
Minimum Free Round Values (Please check your current free round values)	Bet level 1, fixed bet 10 coins, €0.01 coin value (cost €0.1)
GAME FEATURES	
	• Wild substitutions • Expanding Wilds • Re-Spins
PAYOUT	
Return to Player	96.23%
Default Maximum Win	€400 000 / 200 000 coins – coinciding
Hit Frequency	14.6%
RESPONSIBLE GAMING	
Player Limits	• Player and casino operator can set the following play limits: Bet & loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	• Play for Fun • Variable coin values • Variable bet levels • G4 mode
TECHNICAL INFORMATION	
Game ID	berryburstmax_not_mobile (basic wallet) berryburstmax_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

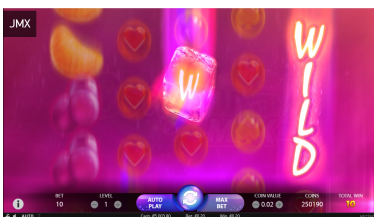# GAME DESIGN

Wild substitutions

Wild substitutions

Wild symbols substitute for all symbols and can appear anywhere on the reels in the main game and in Re-Spins.
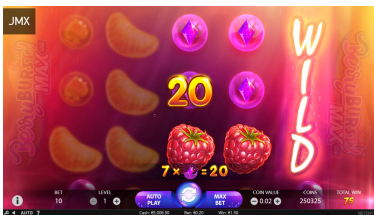
Expanding Wilds

Expanding Wilds

The Wild symbols expand to cover the entire reel and remain in place while the other reels re-spin.

Re-Spins

Re-Spins

One or more Wild symbols landing anywhere on the reels in the main game, automatically expand to cover the entire reel they land on and activate Re-Spins.

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- RTP Total: 96.56%

HIT FREQUENCY

- Hit frequency Total: 20.17 %
- Feature (respin) hit frequency: 8.6 % (1 in 11)

MAXIMUM PAYOUT

- Main Game: €400 000 / 200 000 coins - max coinciding win
- Wild Feature: €400 000 / 200 000 coins - max win in feature

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

Paytable

Paytable page 1

Paytable page 2

PAYTABLE

x15	10000	5000	2500	2500	1000	1000	1000
x14	5000	2500	1500	1500	500	500	500
x13	2500	1000	800	800	200	200	200
x12	1500	500	400	400	100	100	100
x11	600	250	200	200	70	70	70
x10	300	200	150	150	50	50	50
x09	250	150	100	100	40	40	40
x08	200	80	50	50	25	25	25
x07	100	60	35	35	20	20	20
x06	50	40	25	25	15	15	15
x05	30	20	15	15	10	10	10

- Malfunction voids all pays and plays.
- For more information, see the Game Rules.
- The coin payout values are based on bet level 1.

AUTO ?   Cash: €5,000.00   Bet: €0.10   Win: €0.00   NETENT

Paytable page 3

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.
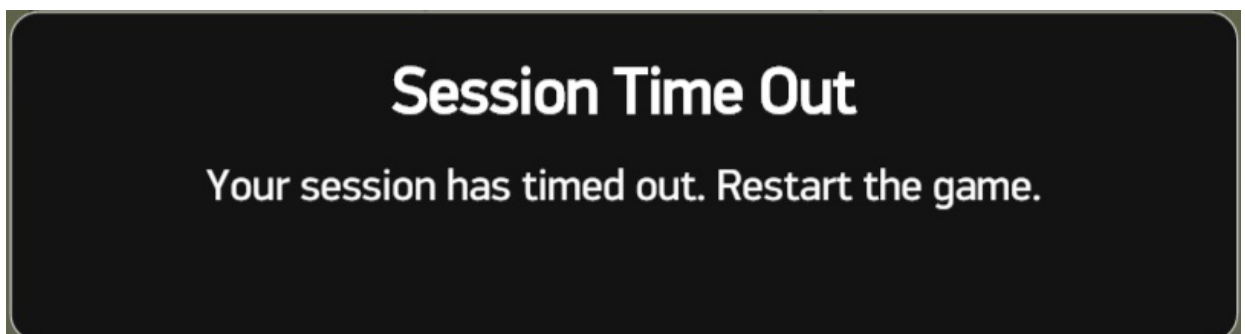
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.
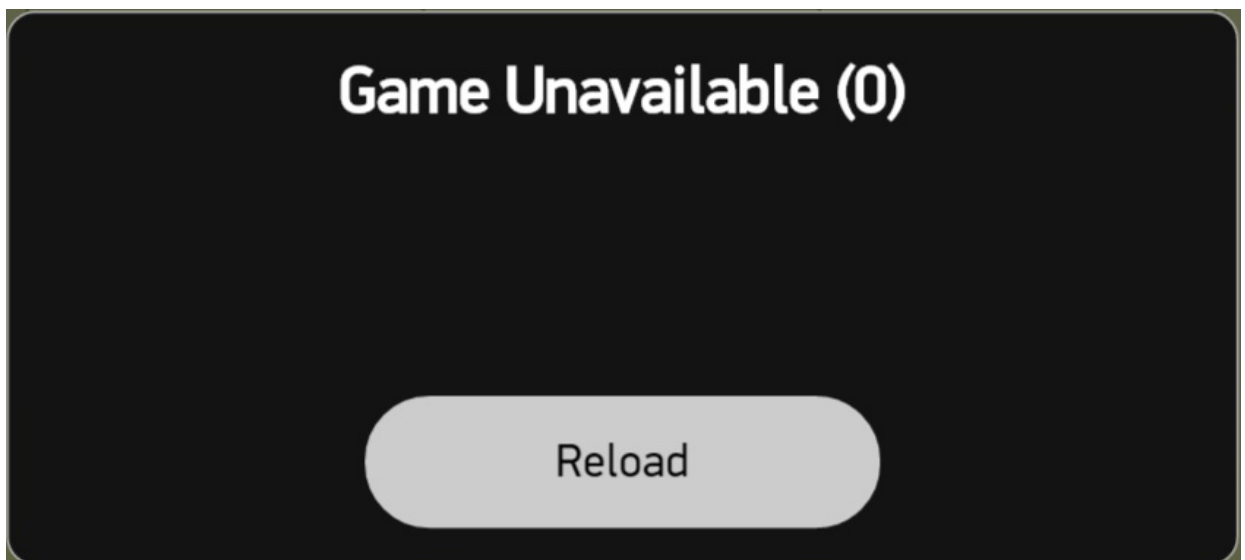
If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.

In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.
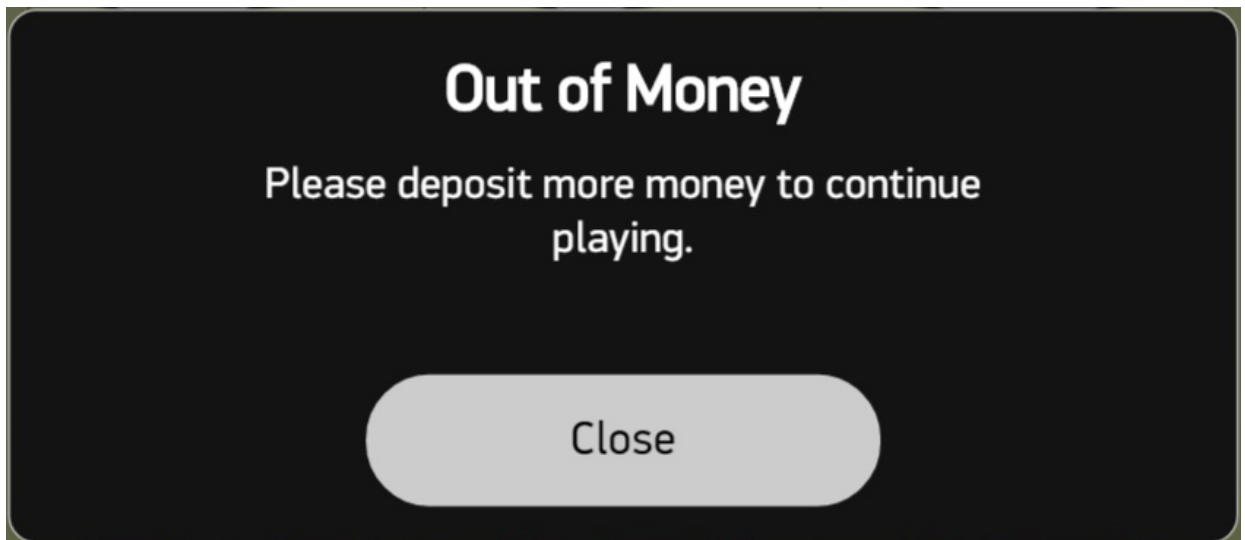
(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at http://www.netent.com/games/

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2018-07-11	First version.