

BERRYBURST™

Game Type: Video Slot Game

Return to Player: 96.56%

Berryburst™ is NetEnt™'s latest fruity video slot sensation. The incredibly sharp and tasty looking graphics combined with catchy tunes will offer the player an unforgettable gaming experience.

This 5-reel, 3-row video slot features Wild substitutions, Expanding Wilds and Re-Spins. The Cluster Pays™ mechanic allows the player to collect clusters of fruits and symbols.

Create your own summer cocktail by spinning the sparkling reels of Berryburst™!



Game Sheet Version: 1.1

Date: 2018-08-21

NETENT

ABOUT BERRYBURST™

| GENERAL INFORMATION | |
|---|---|
| Game Type | Video Slot Game |
| Reel Type | Spinning Reels |
| Reels, Lines | 5 reels, 3 rows, Clusters (no bet lines) |
| Default Bet Levels | 1 - 10 |
| Default Coin Values (€) | 0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1, 2 |
| Default Min / Max Bet (€) | 0.1 / 200 |
| Minimum Free Round Values (Please check your current free round values) | Bet level 1, fixed bet 10 coins, €0.01 coin value (cost €0.1) |
| GAME FEATURES | |
| | <ul style="list-style-type: none"> • Wild substitutions • Expanding Wilds • Re-Spins |
| PAYOUT | |
| Return to Player | 96.56% |
| Default Maximum Win | €200 000 / 100 000 coins – coinciding |
| Hit Frequency | 20.2% |
| RESPONSIBLE GAMING | |
| Player Limits | <ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play. |
| Other | <ul style="list-style-type: none"> • Play for Fun • Variable coin values • Variable bet levels • G4 mode |
| TECHNICAL INFORMATION | |
| Game ID | berryburst_not_mobile (basic wallet) berryburst_not_mobile_sw (seamless wallet) |
| Display Resolution | 1280 x 720 |
| Aspect Ratio | 16:9 |
| Technology | HTML5 |
| Deployment | Refer to CasinoModule Help for information about launching CasinoModule games. |

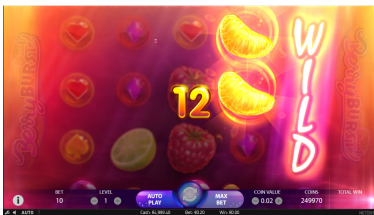
GAME DESIGN



Wild substitutions

Wild substitutions

Wild symbols substitute for all symbols and can appear anywhere on the reels in the main game and in Re-Spins.



Expanding Wilds

Expanding Wilds

The Wild symbols expand to cover the entire reel and remain in place while the other reels re-spin.



Re-Spins

Re-Spins

One or more Wild symbols landing anywhere on the reels in the main game, automatically expand to cover the entire reel they land on and activate Re-Spins.

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- RTP Total: 96.56%

HIT FREQUENCY

- Hit frequency Total: 20.17 %
- Feature (respin) hit frequency: 8.6 % (1 in 11)

MAXIMUM PAYOUT

- Main Game: €200 000 / 100 000 coins - max coinciding win
- Wild Feature: €200 000 / 100 000 coins - max win in feature

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

Paytable

PAYTABLE

Symbol Payout Values

- 5 or more of the same symbols in a cluster award a win.
- The payout for 15 Wild symbols is 5000.

Raspberry, Orange, Purple Grape, Lime, Heart, Yellow Star, Purple Star

Cash: €5,000.00 Bet: €1.00 Win: €0.00 NETENT

Paytable page 1

PAYTABLE

| | | | | | | | |
|-----|------|------|------|------|------|------|------|
| x15 | 5000 | 3000 | 2500 | 2500 | 1000 | 1000 | 1000 |
| x14 | 2500 | 2000 | 1500 | 1500 | 500 | 500 | 500 |
| x13 | 1500 | 1000 | 1000 | 1000 | 200 | 200 | 200 |
| x12 | 1000 | 500 | 400 | 400 | 100 | 100 | 100 |
| x11 | 500 | 250 | 200 | 200 | 70 | 70 | 70 |
| x10 | 250 | 160 | 150 | 150 | 40 | 40 | 40 |
| x09 | 200 | 110 | 100 | 100 | 30 | 30 | 30 |
| x08 | 150 | 80 | 50 | 50 | 20 | 20 | 20 |
| x07 | 100 | 60 | 35 | 35 | 15 | 15 | 15 |
| x06 | 50 | 40 | 20 | 20 | 10 | 10 | 10 |
| x05 | 30 | 20 | 10 | 10 | 5 | 5 | 5 |

Cash: €5,000.00 Bet: €1.00 Win: €0.00 NETENT

Paytable page 2

PAYTABLE

| | | | | | | | |
|-----|------|------|------|------|------|------|------|
| x15 | 5000 | 3000 | 2500 | 2500 | 1000 | 1000 | 1000 |
| x14 | 2500 | 2000 | 1500 | 1500 | 500 | 500 | 500 |
| x13 | 1500 | 1000 | 1000 | 1000 | 200 | 200 | 200 |
| x12 | 1000 | 500 | 400 | 400 | 100 | 100 | 100 |
| x11 | 500 | 250 | 200 | 200 | 70 | 70 | 70 |
| x10 | 250 | 160 | 150 | 150 | 40 | 40 | 40 |
| x09 | 200 | 110 | 100 | 100 | 30 | 30 | 30 |
| x08 | 150 | 80 | 50 | 50 | 20 | 20 | 20 |
| x07 | 100 | 60 | 35 | 35 | 15 | 15 | 15 |
| x06 | 50 | 40 | 20 | 20 | 10 | 10 | 10 |
| x05 | 30 | 20 | 10 | 10 | 5 | 5 | 5 |

- Malfunction voids all pays and plays.
- For more information, see the Game Rules.
- The coin payout values are based on bet level 1.

? AUTO ? Cash: €5,000.00 Bet: €1.00 Win: €0.00 NETENT

Paytable page 3

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

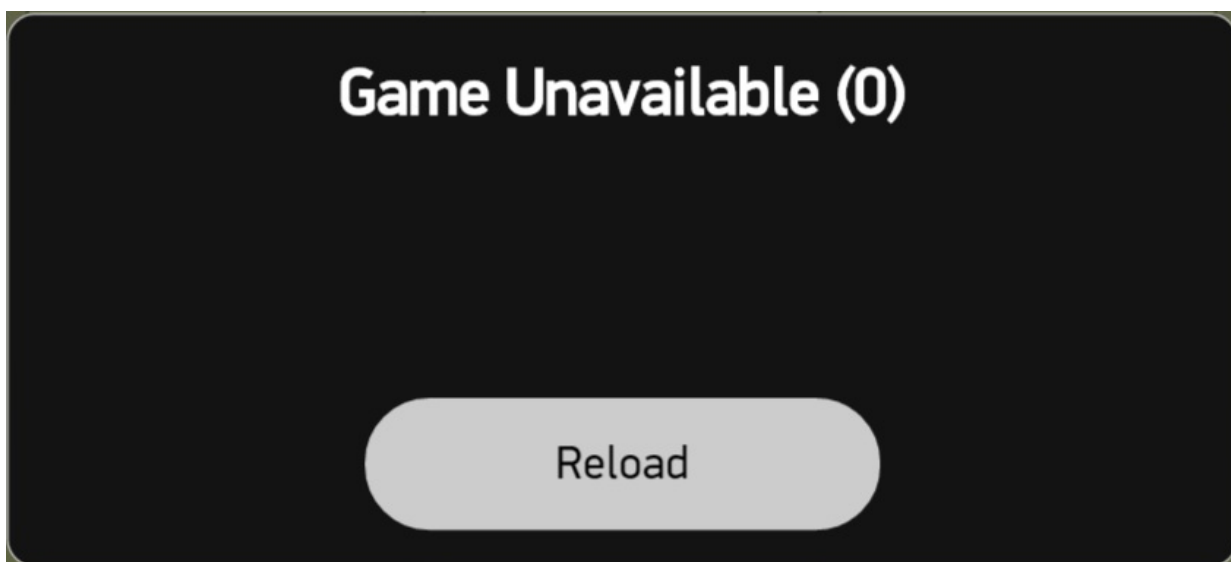
The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

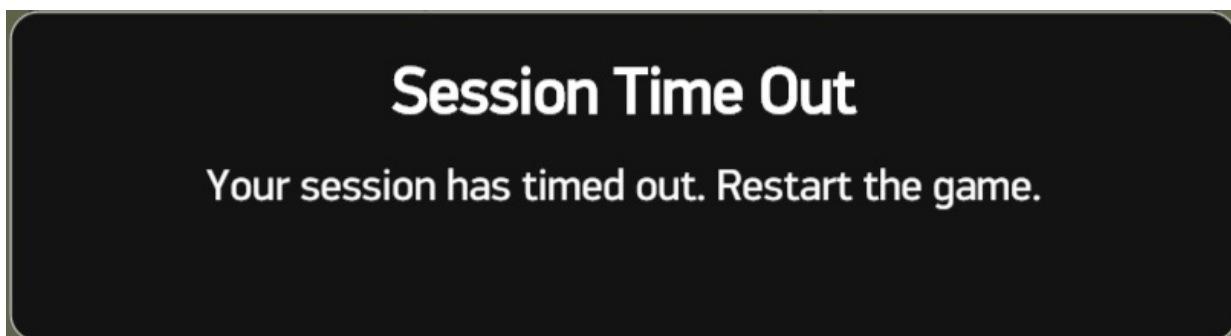
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

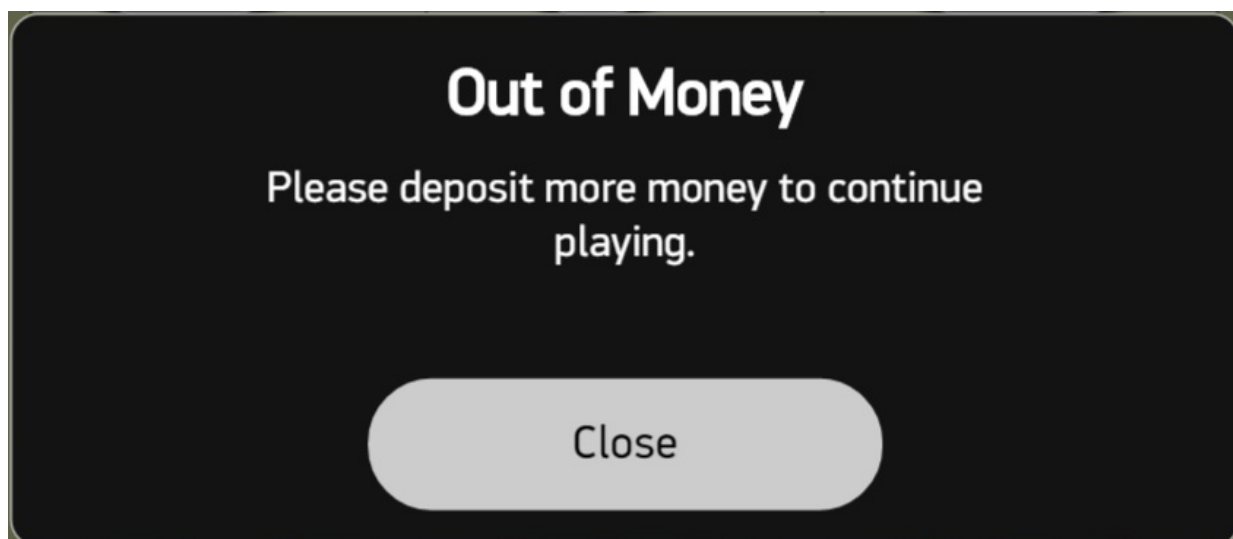
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

| VERSION | WHEN | WHAT |
|---------|------------|------------------------------|
| 1.1 | 2018-08-21 | Updated game sheet pictures. |
| 1.0 | 2018-07-11 | First version. |