ARCHANGELS: SALVATION™

Game Type: Video Slot Game

Return to Player: 96.08%

Buckle up for a new dose of excitement with the latest offering from NetEntTM - Archangels: SalvationTM. It is the first game in NetEntTM history to have 100 bet lines. The game has an additional highlight: two separate hot spot areas. Any Wild symbol landing in those areas will activate one of the two Wild Features.

The impressive 3D graphics on top of that will create a highly explosive combination of fun, fun, fun.

This 6-reel, 12-row video slot with Free Spins, Wild substitutions, and 2 Wild Features that add even more to the game is sure to be a big hit.



Game Sheet Version: 1.0 Date: 2018-02-21



ABOUT ARCHANGELS SALVATION

GENERAL INFORMATION		
Game Type	Video Slot Game	
Reel Type	Spinning Reels	
Reels, Lines	6 reels, 12 rows, 100 bet lines (fixed)	
Default Bet Levels	1 - 10	
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5	
Default Min / Max Bet (€)	0.4 / 200	
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 100 bet lines, €0.01 coin value (cost €0.4)	
GAME FEATURES		
	Heaven FeatureHell FeatureFree Spins	
PAYOUT		
Return to Player	96.08%	
Default Maximum Win	€750 / 1 500 coins – on a single bet line	
Hit Frequency	17.3%	
RESPONSIBLE GAMING		
Player Limits	 Player and casino operator can set the following play limits: Bet ® loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. Playing for real is restricted by player account funds (i.e. cannot play for credit). (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play. 	
Other	 Play for Fun Variable coin values Variable bet levels G4 mode 	
TECHNICAL INFORMATION		
Game ID	archangels_not_mobile (basic wallet) archangels_not_mobile_sw (seamless wallet)	
Display Resolution	1280 x 720	
Aspect Ratio	16:9	
Technology	HTML5	
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.	

GAME DESIGN



Archangels: Salvation™ graphics



Big Win



Free Spins Intro

Game Theme and Graphics

Join the everlasting battle between the Good and the Evil in NetEnt's $^{\text{TM}}$ latest offering - Archangels: Salvation $^{\text{TM}}$. The great forces have waged war against each other for thousands of years, and have reached a peak in this video slot.

The clash unfolds in the main game and intensifies in Free Spins.

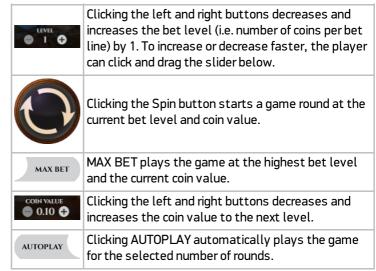
Press Spin and be the one to witness the outcome of the wars to come.

Main Game

Players can select the coin value and bet level before spinning the reels.

Game actions

The buttons on the key pad perform the following different game actions:





Hot Spot Areas



Heaven Feature



Hell Feature

Hot Spot Areas

- There are 2 separate hot spot areas in the game.
- The first consists of the top 2 rows of the game area, and the second consists of the bottom 2 rows of the game area.
- In Free Spins, both hot spot areas are increased to 3 rows.
- Each of the areas has its own Wild Feature. The top hot spot area activates the Heaven Feature, the bottom hot spot area the Hell Feature.
- If the 2x2 Wild lands on the reels so that any of its part is in the hot spot area, the respective Wild Feature is activated.
- The Wild Feature is activated for each position on the reels that is occupied by the 2x2 Wild. For example, if the 2x2 Wild lands completely in the hot spot area, the feature is activated 4 times.
- The feature can be reactivated again if either a stack of Wild symbols (or its part) or a singleton Wild symbol lands in the hot spot area again.
- Either 1 stack of Wild symbols or 4 singleton Wild symbols are generated for each Wild symbol in the hot spot area.
- The same feature cannot be activated 2 times in a row. Only 1 feature can be active at a time. For example, if the Hell Feature was activated at first, then the next to be reactivated will be the Heaven Feature.
- There can only be 2 types of Wild symbols present on the reels during the features: singleton Wild symbols and stacks of Wild symbols.
- The features end when either no new Wild symbols land in the hot spot areas or when the Wild symbol has no free position to land on the reels.
- The win from the Wild Features is evaluated and paid out after the features have been played.
- Wild Feature wins are added to any bet line wins.

Heaven Feature

- The Heaven Feature is activated, when a 2x2 Wild symbol lands fully or partially in the top hot spot area.
- If the 2x2 Wild lands partially in the hot spot area, 2 stacks of Wild symbols are generated. If the 2x2 Wild symbol lands fully, 4 stacks of Wild symbols are generated.
- The length of the stacks of Wild symbols varies from 3 to 5 symbols.
- The stacks of Wild symbols can fully cover Scatter symbols, singleton Wild symbols and fully/partially smaller stacks of Wild symbols.
- The stacks of Wild symbols cannot land in the top hot spot area.

Hell Feature

- The Hell Feature is activated, when a 2x2 Wild symbol lands fully or partially in the bottom hot spot area.
- Should this happen, the hell area starts shooting singleton Wild symbols that land randomly on the reels.
- Singleton Wild symbols cannot land on top of Scatter and other Wild symbols, and in the bottom hot spot area.
- The number of Wild symbols shot is either 8 or 16, depending on whether the Wild symbol landed partially or fully in the hot spot area.



Free Spins

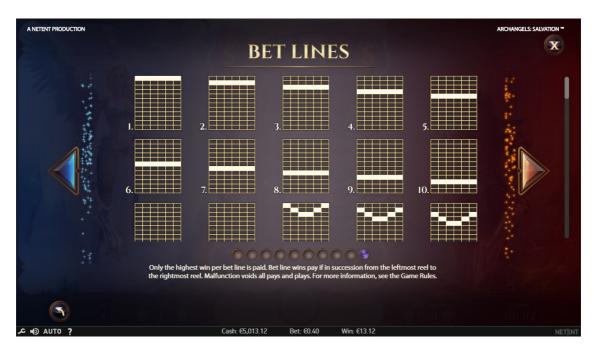


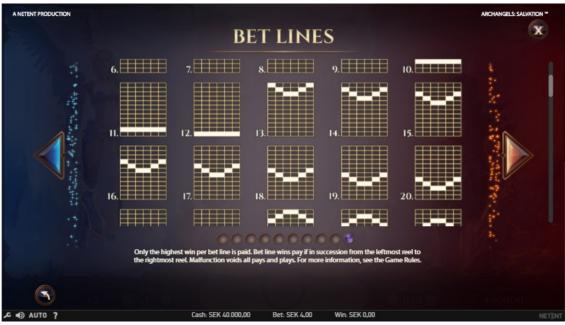
Free Spins

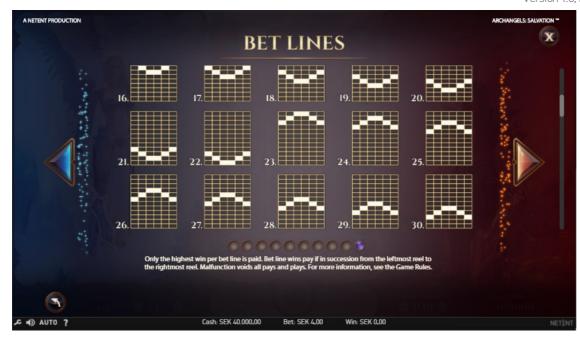
Free Spins

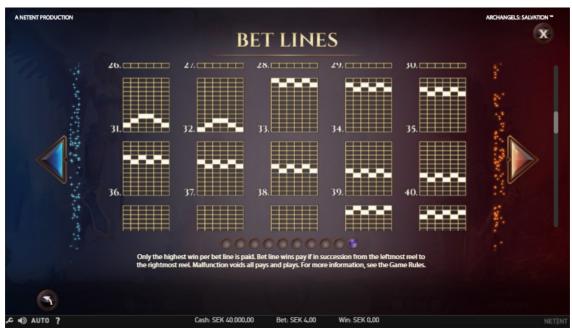
- 3 or more stacked Scatter symbols appearing anywhere on the reels activate Free Spins.
- The Scatter symbols are 2-stacked, meaning they occupy 2 positions on the reels.
- Each stack of Scatters counts as one symbol, even though it occupies 2 positions on the reels.
- If only a part of the stack is visible, it will still count as a whole Scatter symbol.
- If the Scatter symbol is covered with a stack of Wild symbols, the Scatter symbol will still activate Free Spins.
- If Free Spins and Wild Features are activated at the same time, Wild Features are played first.
- 3, 4, 5, and 6 Scatters symbols award 10, 15, 20, and 25 Free Spins respectively.

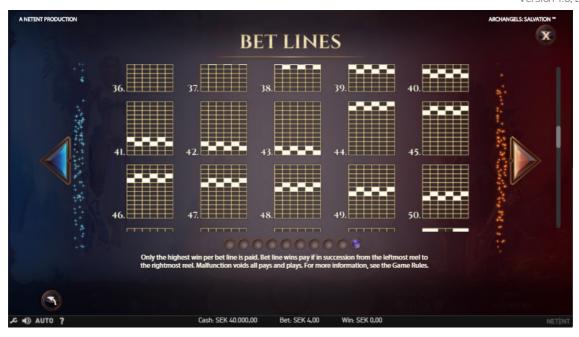
Bet Lines









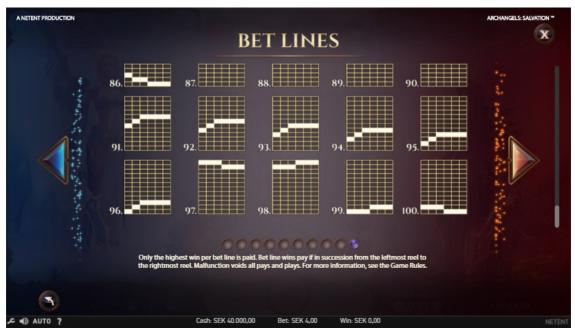












PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

Main game: 75.1%Free Spins: 21.0%

HIT FREQUENCY

• Total Hit Frequency: 17.03%

MAXIMUM PAYOUT

Main Game: €750 / 1 500 coins - on a single bet line
Main Game: €75 000 / 150 000 coins - max coinciding win
Free Spins: €750 / 1 500 coins - on a single bet line
Free Spins: €75 000 / 150 000 coins - max coinciding win

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

PAYOUT RULES IN MAIN GAME AND FREE SPINS

- Bet line wins pay if in succession from the leftmost reel to the rightmost reel.
- A bet line win in coins is equal to the value shown in the Paytable multiplied by the bet level.
- A bet line win in currency is equal to the win in coins multiplied by the coin value.
- Only the highest win per bet line is paid.
- Simultaneous wins on different bet lines are added.
- At the end of Random and Bonus Features, the total win from these features is added to the round that activated the features.
- Free Spins are played at the same bet level and coin value as the round that activated Free Spins.
- Additional Free Spins cannot be won during Free Spins.
- At the end of Free Spins, the game returns to the round that activated Free Spins.
- The total win field includes any wins during Free Spins added to any wins from the round that activated Free Spins.

Paytable



Paytable page 1



Paytable page 2



Paytable page 3



Paytable page 4



Paytable page 5



Paytable page 6



Paytable page 7



Paytable page 8



Paytable page 9

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

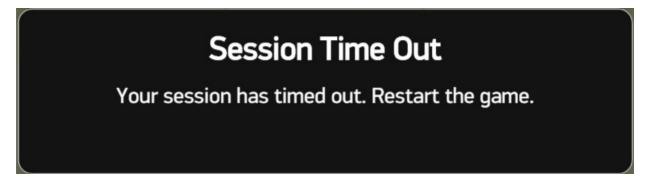
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

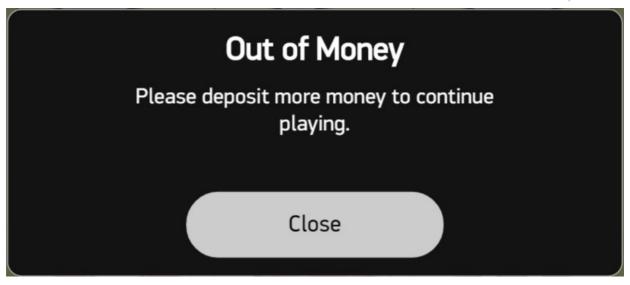
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at http://www.netent.com/games/

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2018-02-21	First version.