# ARCANE: REEL CHAOS™

Game Type: Video Slot Game

Return to Player: 96.81%

In this 5-reel, 3-row, 20-line video slot the four heroes protect their city from the evil Deep Pockets. Our awesome heroes Flare, Chronos, Zero.x and Psyop bring their super powers to the reels granting players Stacked Wilds, Multipliers, Multiplying Re-Spins and Overlay Wilds!

After the entree of the 4 mini-features comes the main course: the big showdown in Free Spins. Every time Deep Pocket's is defeated by a hero, a bet line multiplier increases, giving up to 4 times the bet line win. If all heroes defeat Deep Pockets a sweet Victory Bonus is rewarded.

Bring your best game to this new Netent  $^{\text{TM}}$  slot – because there will be Reel Chaos!



Game Sheet Version: 1.1 Date: 2019-04-29



## **ABOUT ARCANE: REEL CHAOS**

GENERAL INFORMATION	
Game Type	Video Slot Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, 20 bet lines (fixed)
Default Bet Levels	1 - 10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1
Default Min / Max Bet (€)	0.2 / 200
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 20 bet lines, €0.01 coin value (cost €0.2)
GAME FEATURES	
	<ul> <li>Random Fully Stacked Wilds</li> <li>Random Multiplier</li> <li>Random Re-spin</li> <li>Random Wild Overlays</li> </ul>
PAYOUT	
Return to Player	96.81%
Default Maximum Win	€100 000 / 100 000 coins – on a single bet line
Hit Frequency	34.76%
RESPONSIBLE GAMING	
Player Limits	<ul> <li>Player and casino operator can set the following play limits: Bet ® loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes.</li> <li>Playing for real is restricted by player account funds (i.e. cannot play for credit).</li> <li>(Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.</li> </ul>
Other	<ul> <li>Play for Fun</li> <li>Variable coin values</li> <li>Variable bet levels</li> <li>G4 mode</li> </ul>
TECHNICAL INFORMATION	
Game ID	arcane_not_mobile (basic wallet) arcane_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

## **GAME DESIGN**



Psyop's Stacked Wilds in action

## **Psyop's Stacked Wilds**

When Psyop appears on the reels, Stacked Wild overlays appear on the reels.

During this feature, Stacked Wild Overlays appear on 2 or 3 reels.



Overlay Wilds created once Zero.x appears

## Zero.x's Overlay Wilds

When Zero.x appears on the reels during a spin, 3 to 5 random Overlay Wild symbols are created and placed on the reels.



Flare's Multiplier amount being chosen

## Flare's Multiplier

Flare fires up the reels when she appears: the multiplier she brings to the reels increases bet line wins by x3, x4 or x5.



Chrono's Re-spin in action on the reels

## Chrono's Re-spin

Chrono randomly appears after a no-win spin. When he does, a Respin is activated on all 5 reels, with the Re-spin continuing until a bet line win occurs.

Fr every Re-spin, a progressive multiplier increase bet line wins by a minimum of x2 up to a maximum of 10, with the multiplier increasing by 1 each Re-spin.



3 Scatters appearing on the reels



The heroes and Deep Pockets Battle it out



Who will win the battle?

## Free Spins

3 Scatter symbols appearing anywhere on reels 1, 3 and 5 in the main game activate Free Spins.

In Free Spins, the heroes fight the enemy, Deep Pockets, in up to 4 different stages.

## **PAYOUT**

## **Payout Summary**

#### **GAME RETURN TO PLAYER (RTP)**

- Total: 96.81 %
- Base (including Mini Features and Scatter win): 68.3 %
- Feature Free Spins: 28.5 %
- Feature Mini Features: 25.4 %, Psyop: 8.3 %, Flare: 4.3 %, Chrono: 7.0 %, Zerox: 5.9 %

#### HIT FREQUENCY

- Any win: 34.76 %
- Into feature Free Spins: 0.730 %
- Any win in feature Chrono Re-spin: 41.8 %
- Any win in feature Free Spins: 51.7 %
- Into Feature Mini Feature: 1/25 (4.0 %), Psyop: 1/136 (0.73 %), Flare: 1/110 (0.91 %), Chrono: 1/72 (1.39 %),

Zerox: 1/103 (0.97 %)

#### **MAXIMUM PAYOUT**

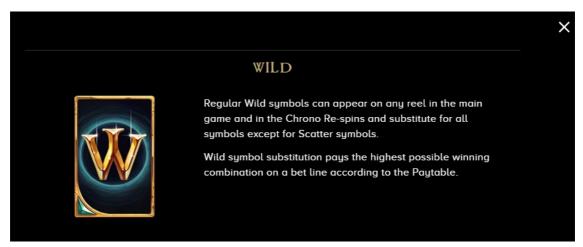
- Main Game: €100 000 / 100 000 coins on a single bet line
- Chrono's Multiplying Respin: €242 500 / 242 500 coins max win in feature
- Flare's multiplier: €103 250 / 103 250 coins max win in feature
- Psyop Stacked wilds: €96 750 / 96 750 coins max win in feature
- Zerox's overlay wilds: €98 300 / 98 300 coins max win in feature
- Free Spins: €40 000 / 40 000 coins on a single bet line
- Free Spins: €52 000 / 52 000 coins max coinciding win

**Note**: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

## **Paytable**



Paytable image 1



Paytable image 2



Paytable image 3



Paytable image 4



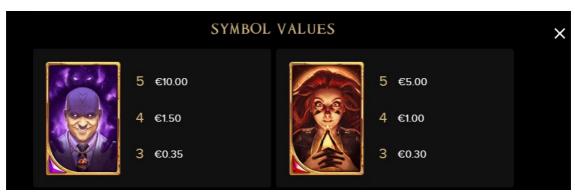
Paytable image 5



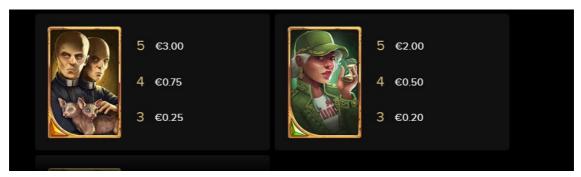
Paytable image 6



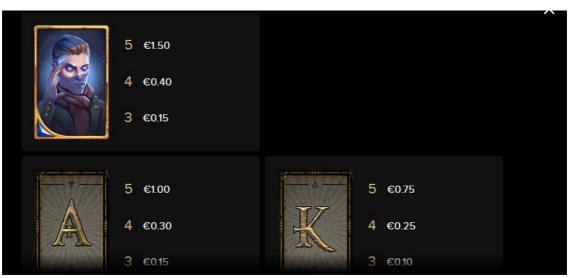
Paytable image 7



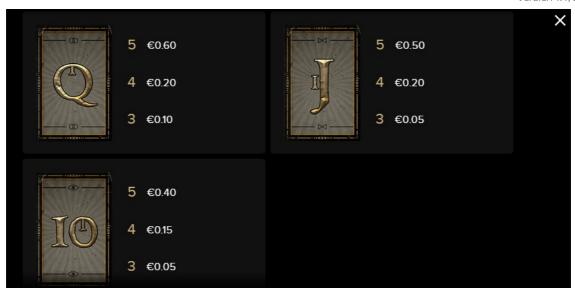
Paytable image 8



Paytable image 9



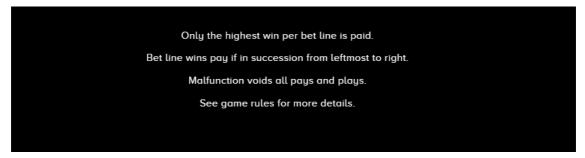
Paytable image 10



Paytable image 11



Paytable image 12



Paytable image 13

### ADDITIONAL INFORMATION

#### Randomisation

#### Random Number Generator (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

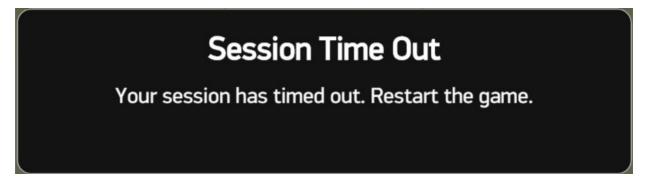
## **Malfunction Management**

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

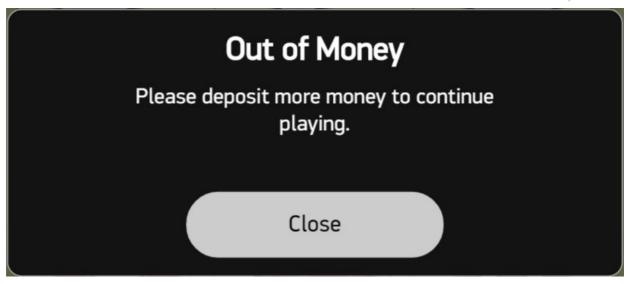
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

## Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

### **Game Simulation**

A demo version of the game is available at http://www.netent.com/games/

## **DOCUMENT VERSION HISTORY**

VERSION	WHEN	WHAT
1.1	2019-04-29	Max bet value changed to 200 euro
1.0	2019-04-08	First version approved